

AE 721 Aerospace Design Laboratory I

Missile Design I



Dr. Ron Barrett-Gonzalez (a.k.a. Dr. B.)
Professor of Aerospace Engineering

2124 Learned Hall
The University of Kansas
adaptivebarrett@gmail.com

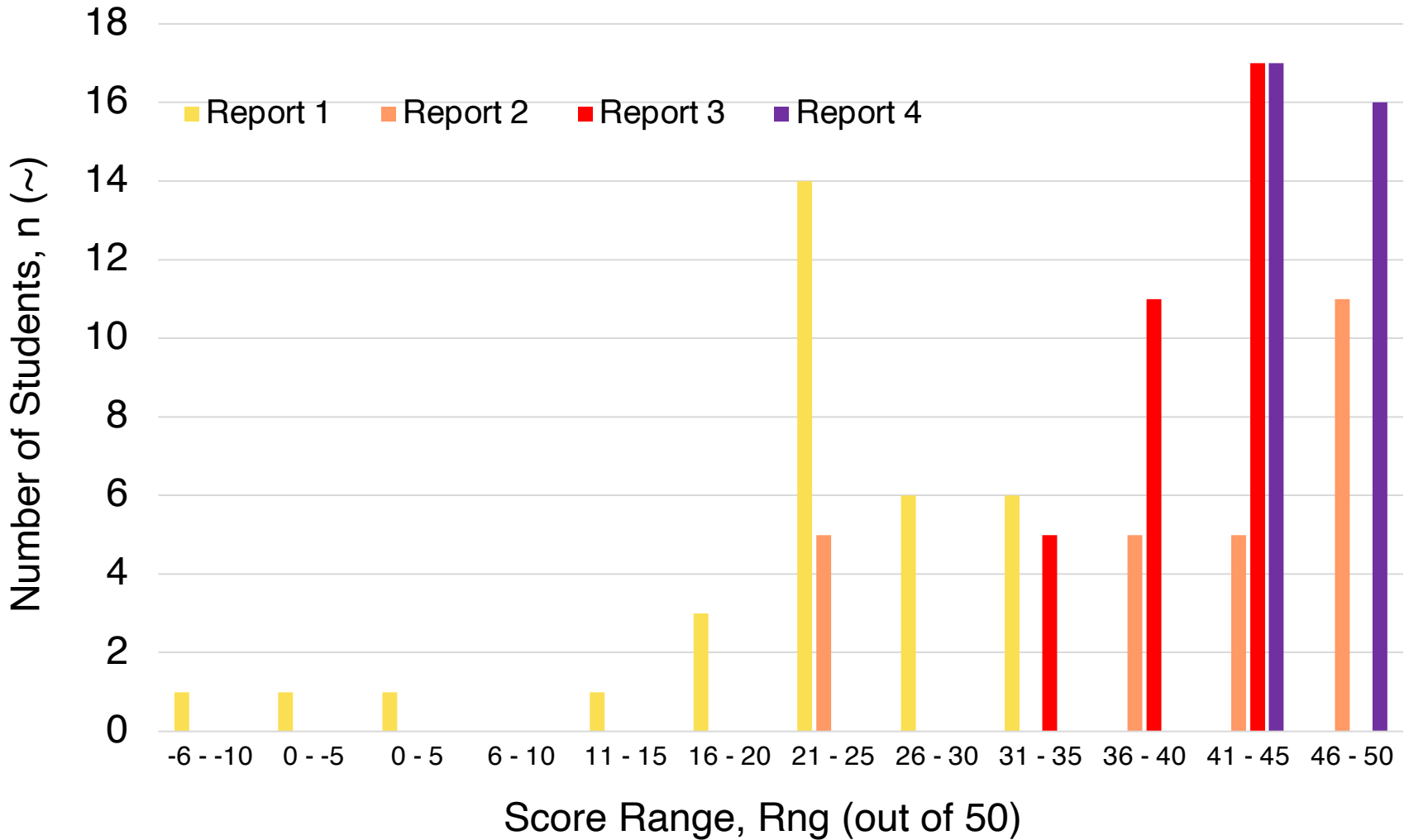
(785) 856-9969 (home)
(785) 864-2226 (office)
(785) 760-4614 (cell)

Monday
9 October

Today's Schedule:

- Call roll
- Report 4
- Reading Assignment: Chapter 2 Fleeman
- Fleeman
- Reverse Engineering Methods
- Proverse Engineering of RAIDERS

AE 721 Report Scores



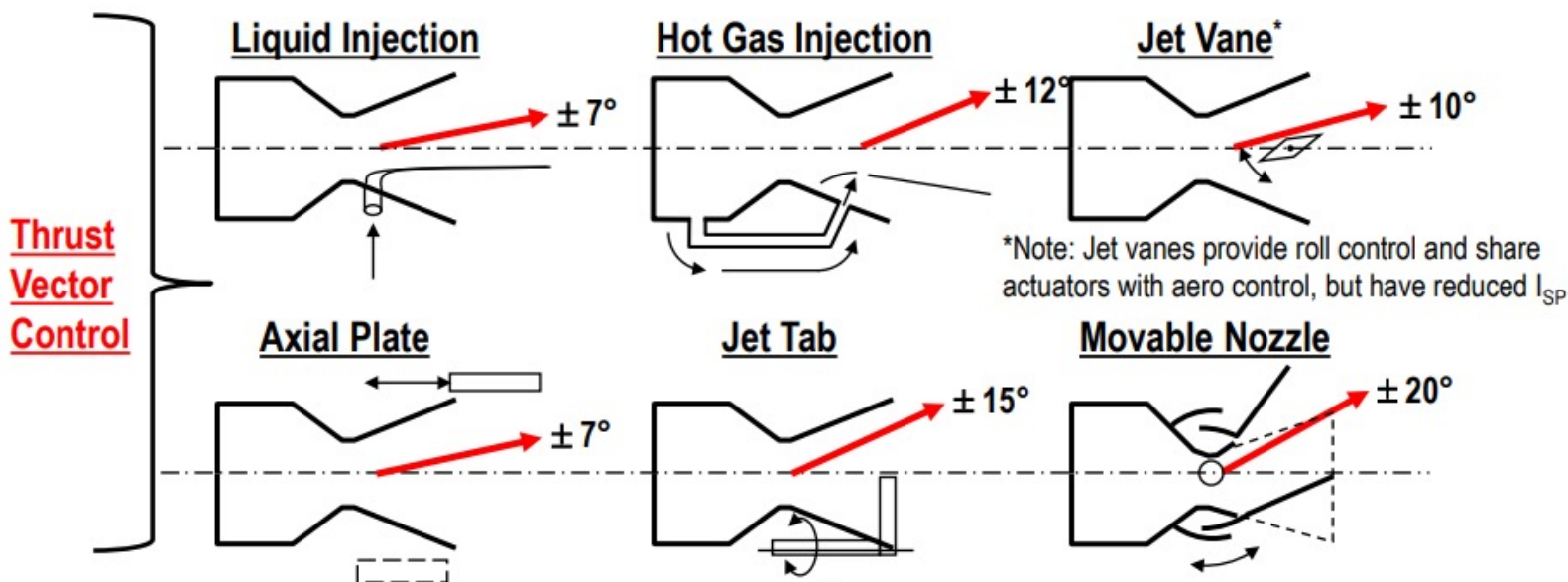
AE 721 Quiz Team Rosters

Student	Team
Dargahi,Alex	1
Deng,Keyu	1
Junnare,Nupoor	1
Shah,Dhairya	1
Thorson,Johnathan A	1
Barland,Jack A	2
Dillon,Peter	2
Dodge,Andrew	2
Guzman,Jonathan Alan	2
Mistretta,Anthony J	2
Svoboda,Benjamin C	2
Horst,Evelyn	3
Hunt,Wesley Afra	3
King,Kathryn M	3
Mcmichael,Barrett	3
Waggoner,Alex	3
Wegiel,Jeremy L	3

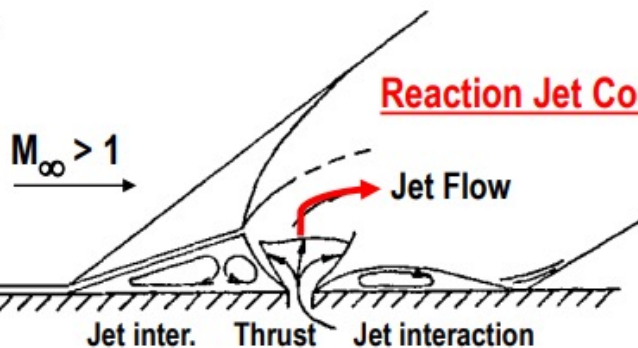
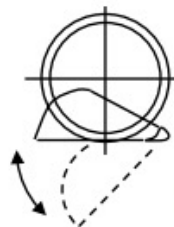
Student	Team
Braaten,Niels C	6
Dutta,Sap	6
Larsen,Isaac	6
Platt,Charlie M	6
Wall,James Edgar	6
Foster,Dean C	7
Heide,Rhett Gile	7
Marshall,Jeb O	7
Olson,Kadin Lee	7
Russell,Lucas S	7
Ativie,Joseph	8
Kuligowski,Payton M	8
Poznanski,Joshua	8
Richardson,Jake	8
Schneider,Cade W	8
Torres Leon,Hector	8

Chapter 2: Aerodynamics

TVC and Reaction Jet Flight Control Provide High Maneuverability at Low Dynamic Pressure



- TVC and reaction jet flight control provide high maneuverability at low dynamic pressure
- TVC usually has lower time constant and smaller miss distance than aero control
- Reaction jets used for divert and attitude control
- Reaction jets usually have lower time constant and smaller miss distance than TVC
- Reaction jets can be either impulse jets or controlled duration jets



Source: Brebner, G. G., "The Control of Missiles," AGARD-LS-98, Feb 1979

Chapter 2: Aerodynamics

Most Missiles with TVC or Reaction Jet Flight Control Also Use Aerodynamic Flight Control

◆ Jet Vane + Aero Control:



Exocet



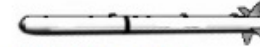
Mica



IRIS-T



Sea Sparrow RIM-7



A-Darter



AIM-9X



Javelin

◆ Jet Tab + Aero Control:



Archer AA-11



Tomahawk BGM-109

◆ Reaction Jet + Aero Control:



PAC-3



SA-15 Gauntlet



BrahMos

◆ Movable Nozzle + Aero Control + Reaction Jet:



SM-3 Standard Missile



Aster FSAF 15 / 30

◆ Movable Nozzle + Aero Control



Arrow 3

◆ Movable Nozzle + Reaction Jet:



THAAD



GBI



Minuteman



Trident

◆ Reaction Jet:



LOSAT



XM395



Video: Thrust Vector Control (Aster, Javelin, Exocet) and Reaction Jet Flight Control (Gauntlet, BrahMos, PAC-3)

Chapter 2: Aerodynamics

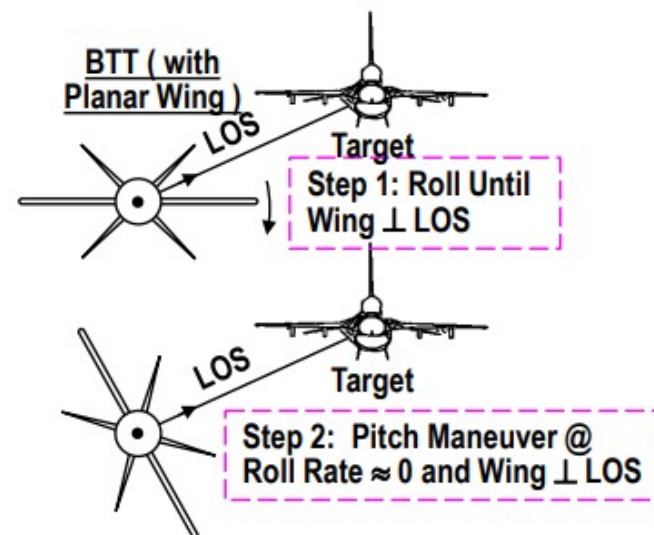
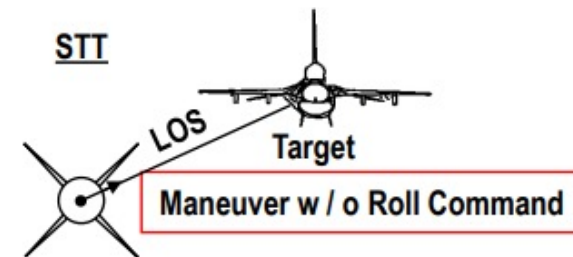
Skid-to-Turn is the Most Common Maneuver Law for Missiles

Skid-To-Turn (STT)

- Advantage 😊: Fast response
- Disadvantage ☹️: Usually limited to axisymmetric cruciform missiles with low aspect ratio
- Feature:
 - Usually small roll attitude / rate commands from autopilot

Bank-To-Turn (BTT)

- Advantage 😊: Higher maneuverability for mono-wing, noncircular / lifting bodies, and airbreathers
- Disadvantages ☹️:
 - Time to roll
 - Roll rate limited by gain for radome error slope stability
- Features
 - Large roll attitude commands from autopilot
 - Small sideslip



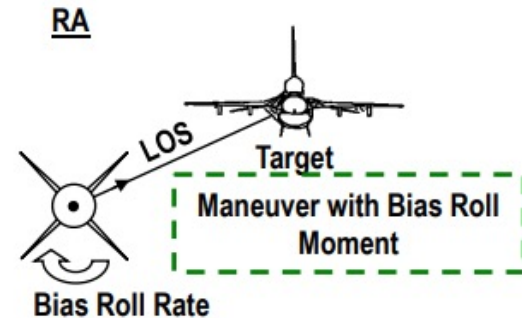
Note: LOS is line-of-sight

Chapter 2: Aerodynamics

Skid-to-Turn is the Most Common Maneuver Law for Missiles (cont)

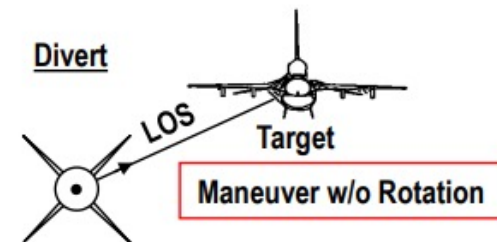
Rolling Airframe (RA)

- Advantages 😊:
 - Requires fewer gyros / accelerometers / actuators
 - Compatible with rosette scan / pseudo Image seeker
- Disadvantages 😞:
 - Reduced maneuverability for aero control
 - Requires higher rate gyros / actuators / seeker tracking
 - Higher drag with coning flight trajectory
 - Requires precision geometry and thrust alignment
 - Induces radial stress
 - Thrust varies with roll rate
- Features
 - Bias roll rate (~ 10 Hz) from bias roll moment
 - Can use "bang-bang" / impulse steering
 - Compensates for thrust offset



Divert

- Advantages 😊:
 - Lower time constant
 - Less effect of radome error slope
 - Often has smaller miss distance
- Disadvantages 😞:
 - Usually higher cost
 - May not provide sufficient maneuverability
- Features
 - Direct lift / side force w/o rotation
 - Either wing, blended canard – tail, or divert reaction jet control



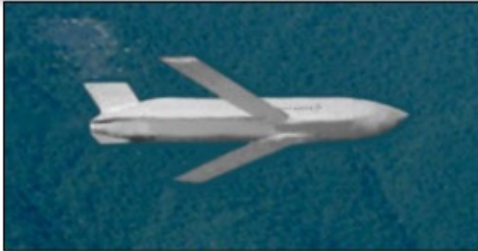
Note: LOS is line-of-sight

Chapter 2: Aerodynamics

Examples of Skid-to-Turn, Bank-to-Turn, Rolling Airframe, and Divert Maneuvering



Skid-To-Turn (STT):
Sea Sparrow



Bank-to-Turn (BTT):
JASSM



Rolling Airframe (RA):
SeaRAM




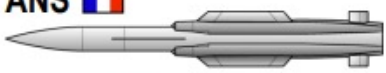










Divert:
MKV

<https://www.youtube.com/watch?v=KWA0EcVvgtk>



Chapter 2: Aerodynamics





























Non-Cruciform Inlets Require Bank-to-Turn Maneuvering

Type Inlet	Location	Propulsion	Example Missile
Twin	Side	Ramjet	ASMP  ANS 
"	"	"	C-101  C-301 
"	"	Turbojet	Taurus KEPD-350 
"	Cheek	Ducted Rocket	HSAD  Meteor 
Single	Bottom Scoop	Scramjet	X-51 SED 
"	"	Ramjet	ASALM 
"	"	Turbojet	Tomahawk  RBS-15  SOM 

Note: Bank-to-turn maneuvering maintains low sideslip ($\beta \approx 0$ deg) with better inlet efficiency

Chapter 2: Aerodynamics

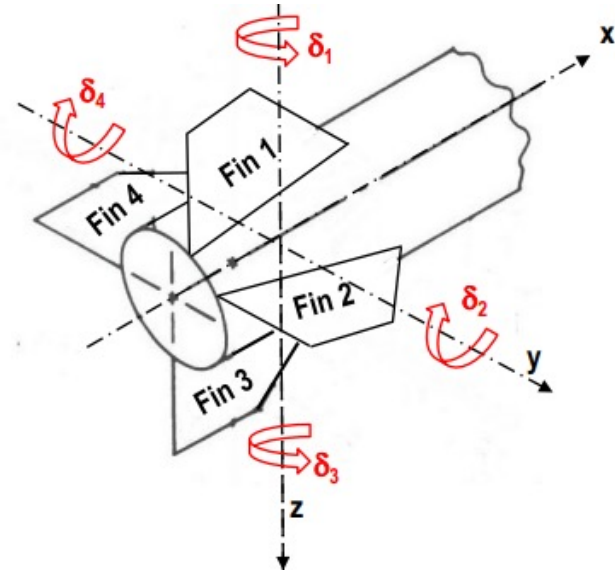
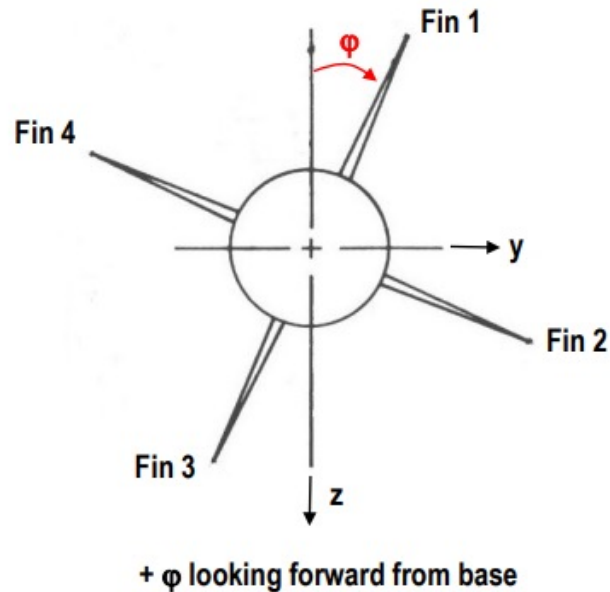
Non-Cruciform Inlets Require Bank-to-Turn Maneuvering (cont)

Type Inlet	Location	Propulsion	Example Missile
Single	Bottom Scoop (cont)	Turbojet	NSM   TORGOS   Ra'ad  
“	“	“	Storm Shadow   Sizzler  
“	“	“	Delilah   Kh-35  
“	“	“	Hyunmoo III  
“	“	“	Babur   Sea Eagle  
“	Bottom Flush	“	JASSM   Harpoon  
“	“	“	Gabriel  
“	Top	Turbofan	ALCM / CALCM  

Note: Bank-to-turn maneuvering maintains low sideslip ($\beta \approx 0$ deg) with better inlet efficiency

Chapter 2: Aerodynamics

Typical Sign Convention for Cruciform Missile Roll Angle and Flight Control Surface Deflection



Fins 1 and 3 have trailing edge right for + deflection
 Fins 2 and 4 have trailing edge up for + deflection
 In above figure Fins 1 and 2 have + deflection

δ_e = Equivalent elevator deflection (+ δ_e produces + (up) pitching moment) = $[(\delta_2 + \delta_4) / 2] \cos \varphi - [(\delta_1 + \delta_3) / 2] \sin \varphi$

δ_r = Equivalent rudder deflection (+ δ_r produces + (right) yawing moment) = $[(\delta_2 + \delta_4) / 2] \sin \varphi + [(\delta_1 + \delta_3) / 2] \cos \varphi$

δ_a = Equivalent aileron deflection (+ δ_a produces + (clockwise) rolling moment) = $(\delta_2 + \delta_3 - \delta_1 - \delta_4) / 4$

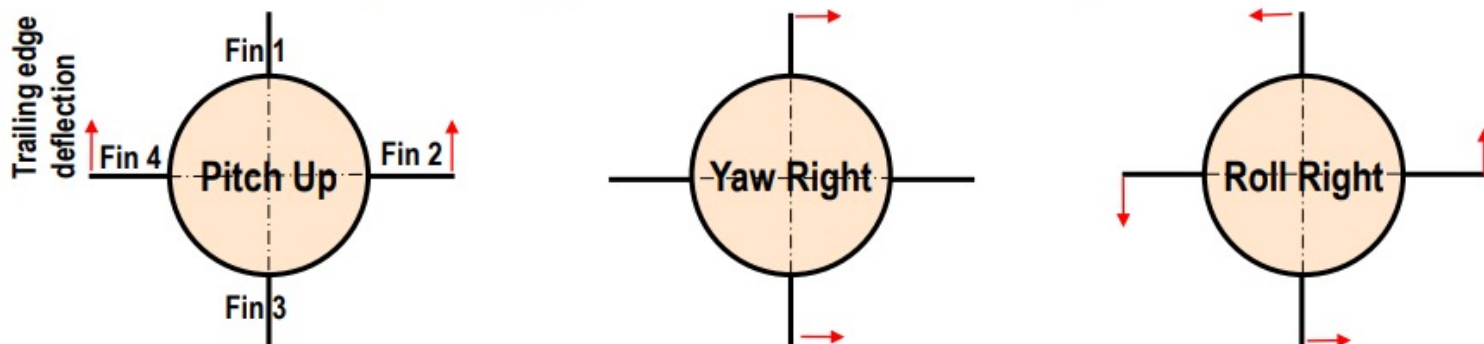
Note: For minimum total fin deflection (\Rightarrow lowest total hinge moment, lowest drag, highest control effectiveness):

$$\delta_1 = \delta_r - \delta_a, \delta_2 = \delta_e + \delta_a, \delta_3 = \delta_r + \delta_a, \delta_4 = \delta_e - \delta_a$$

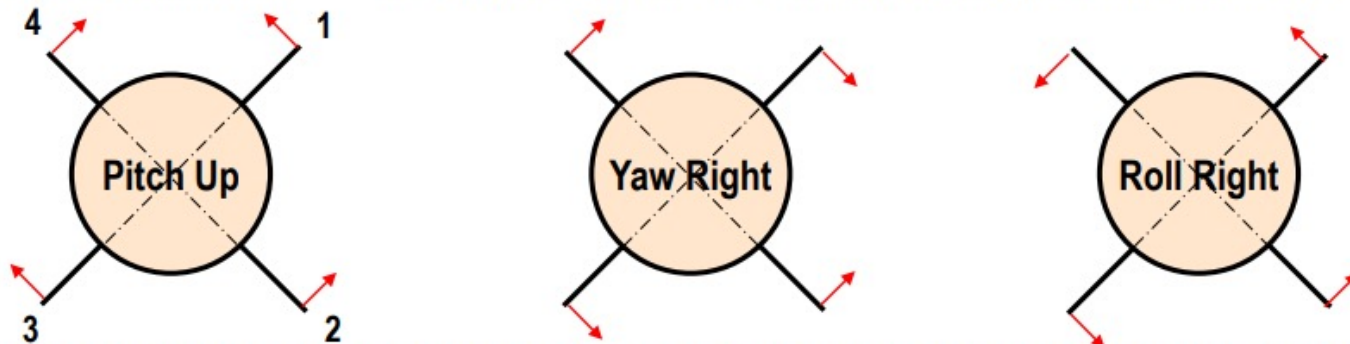
Chapter 2: Aerodynamics

X Roll Orientation Flight is Usually Better Than + Roll Orientation Flight

+ Roll Orientation ($\phi = 0$ deg), Cruciform Tail Control, Looking Forward from Base



X Roll Orientation ($\phi = 45$ deg), Cruciform Tail Control, Looking Forward from Base

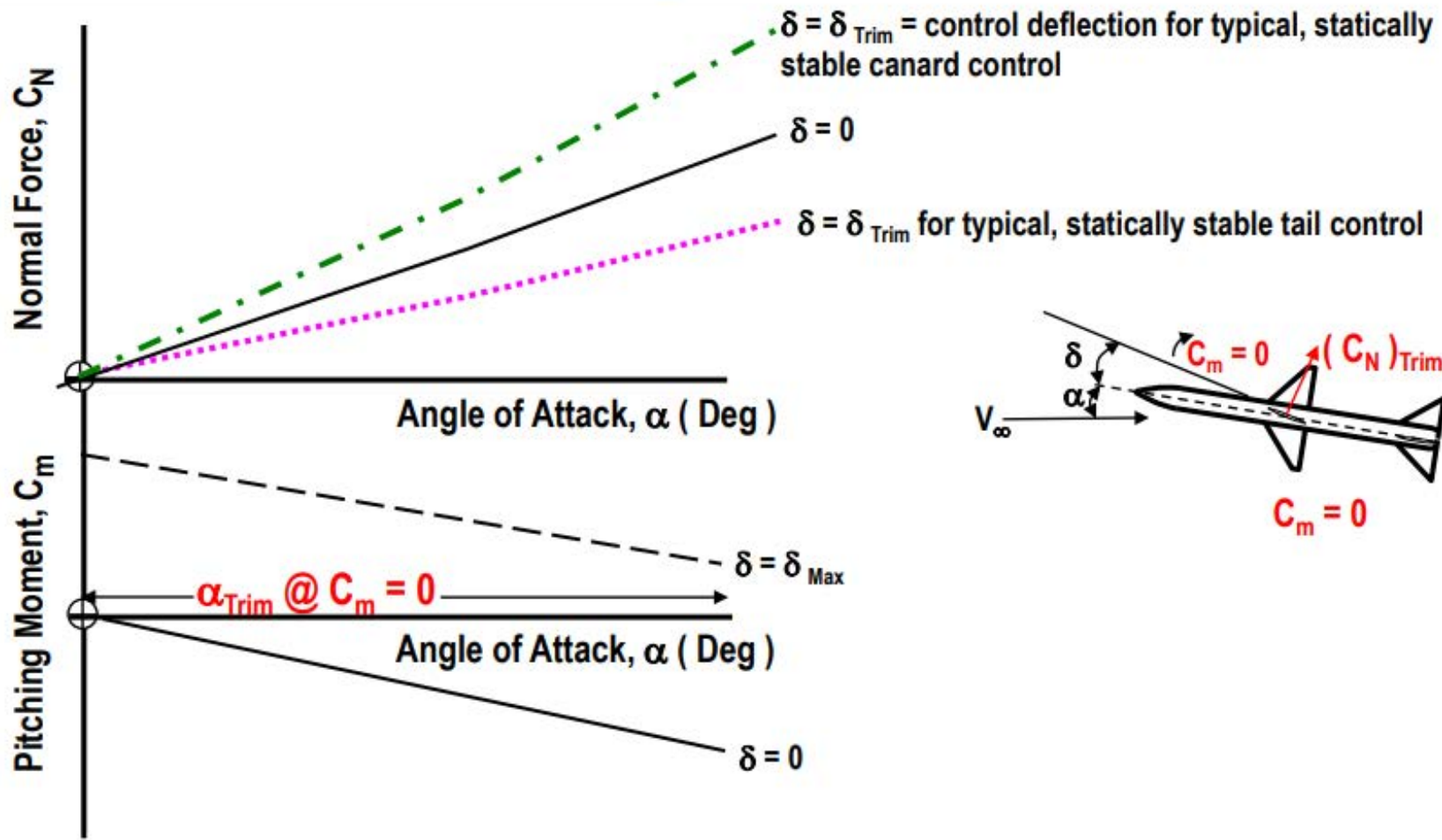


Note: + roll orientation sometimes has lower trim drag and less static stability and control effectiveness in pitch and yaw. + roll often has statically unstable roll moment derivative ($C_{l\phi} > 0$) in supersonic flight.

X roll orientation usually has better launch platform compatibility, higher lift-to-drag ratio, higher static stability and control effectiveness in pitch and yaw. X roll often has statically unstable roll moment derivative ($C_{l\phi} > 0$) in subsonic flight.

Chapter 2: Aerodynamics

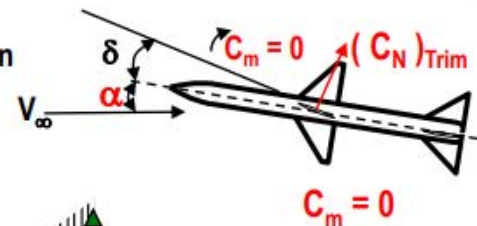
Trimmed Normal Force is Defined at Zero Pitching Moment



Chapter 2: Aerodynamics

Relaxed Static Stability Margin Allows Higher Trim Angle of Attack and Higher Normal Force

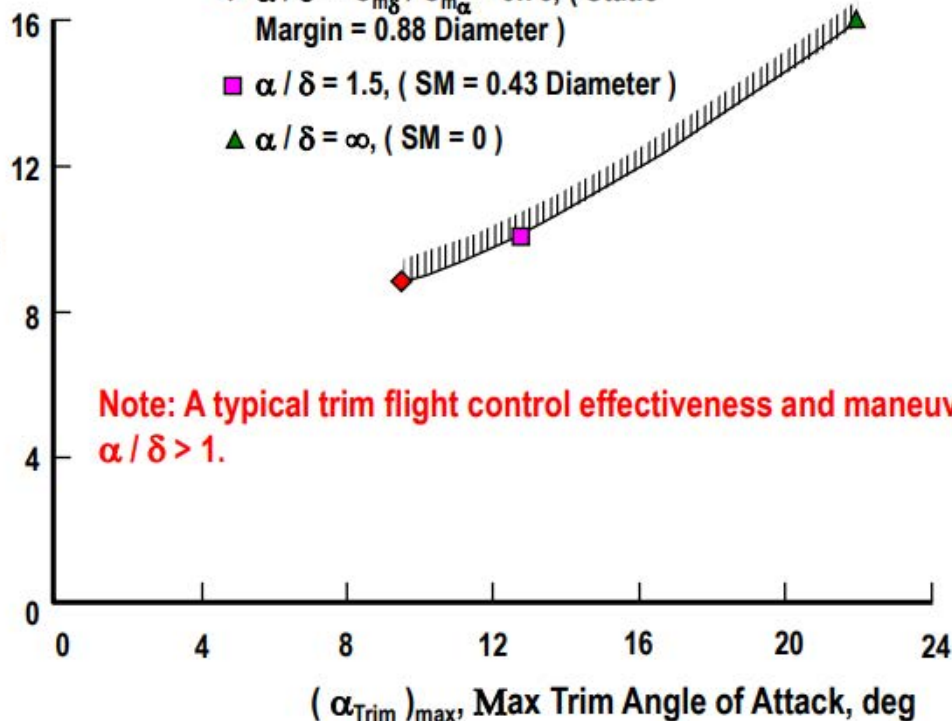
Note: Rocket Baseline Missile @ Mach 2, $x_{CG} = 76.2$ in (Burnout)



$(\alpha + \delta)_{Max} = 21.8$ deg, $(C_{N_{Trim}})_{Max}$

- ◆ $\alpha / \delta = C_{m\delta} / C_{m\alpha} = 0.75$, (Static Margin = 0.88 Diameter)
- $\alpha / \delta = 1.5$, (SM = 0.43 Diameter)
- ▲ $\alpha / \delta = \infty$, (SM = 0)

$(C_{N, Trim})_{max}$, Max Trimmed Normal Force Coefficient of Rocket Baseline Missile



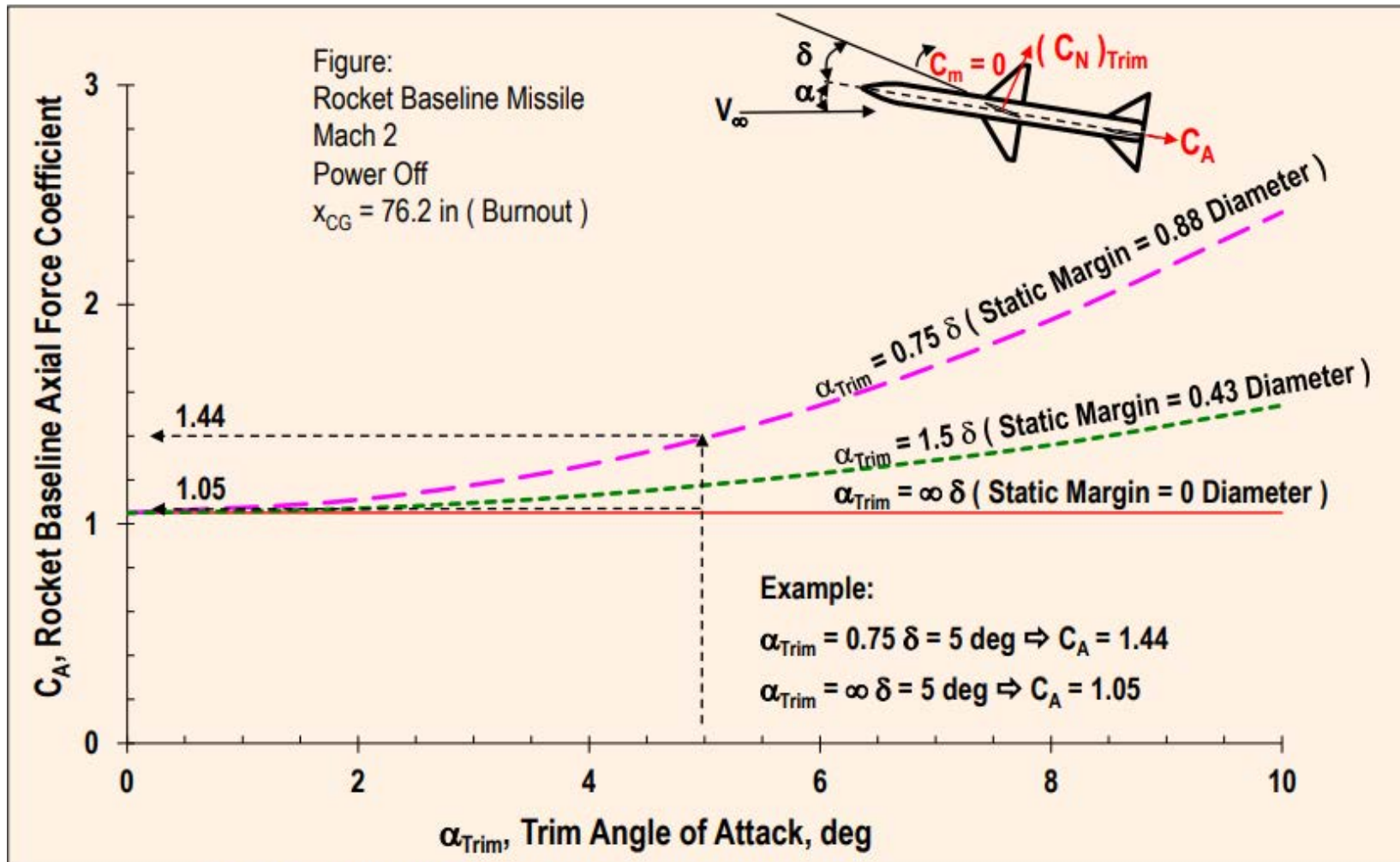
Note: A typical trim flight control effectiveness and maneuverability guideline is $\alpha / \delta > 1$.

Note: Based on Data of Chapter 7

SM = Static Margin = Distance Between Aerodynamic Center and Center of Gravity ($x_{AC} - x_{CG}$)

Chapter 2: Aerodynamics

Relaxed Static Stability Margin Reduces Drag



Note: Based on Data of Chapter 7

.SM = Static Margin = Distance Between Aerodynamic Center and Center of Gravity ($x_{AC} - x_{CG}$)

Chapter 2: Aerodynamics

Neutral Stability Tail Area with Mach

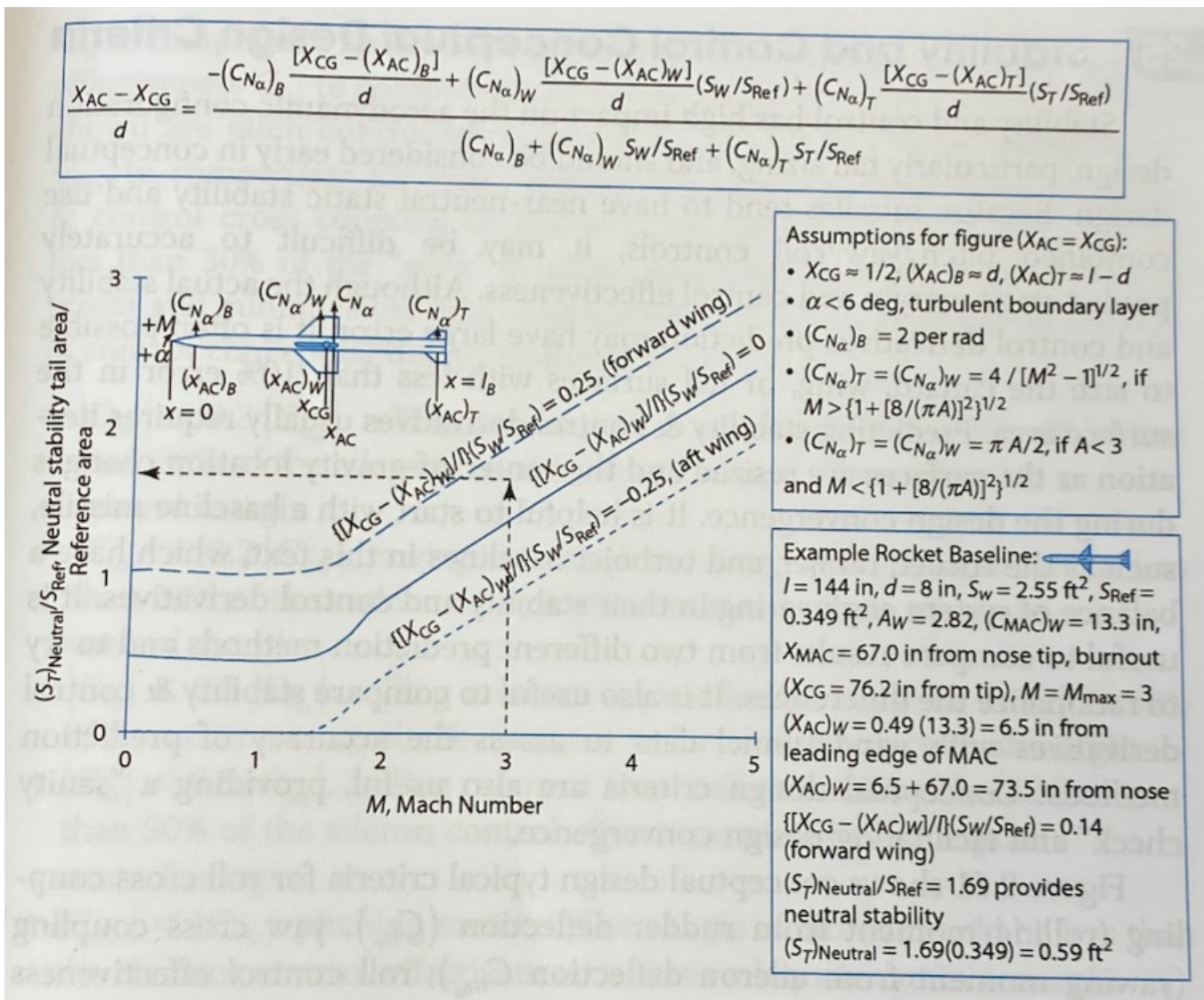
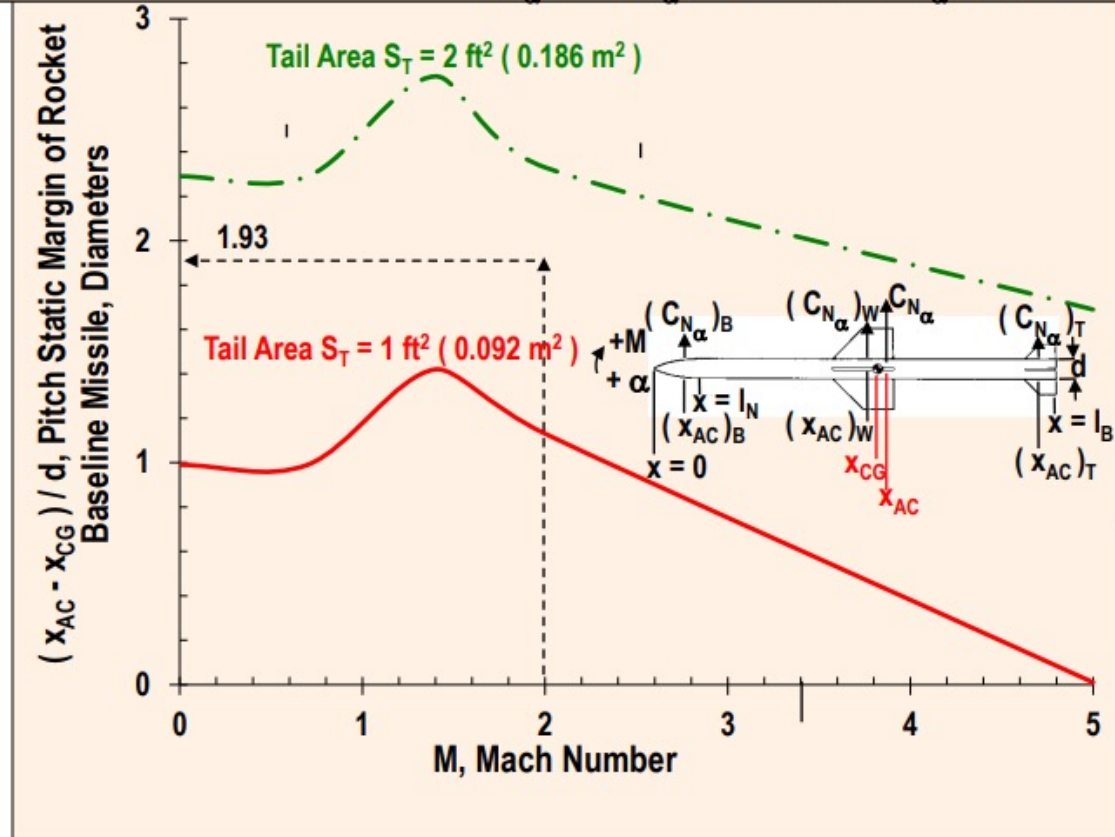



Fig. 2.60

Chapter 2: Aerodynamics

Missile Static Margin is Driven by Tail Area and Static Margin Prediction Has Large Uncertainty

$$x_{AC} - x_{CG} \approx \frac{(C_{N_\alpha})_B [(x_{AC})_B - (x_{CG})] + (C_{N_\alpha})_W [(x_{AC})_W - (x_{CG})] (S_W / S_{Ref}) + (C_{N_\alpha})_T [(x_{AC})_T - (x_{CG})] (S_T / S_{Ref})}{(C_{N_\alpha})_B + (C_{N_\alpha})_W S_W / S_{Ref} + (C_{N_\alpha})_T S_T / S_{Ref}}$$



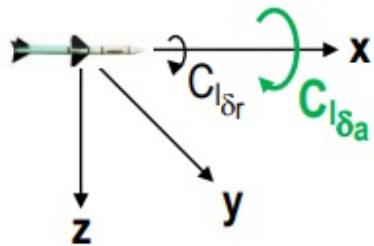
Assumptions for Figure:
 Rocket Baseline Missile 
 Body length $l = 144$ in, Nose length $l_N = 19.2$ in, $d = 8$ in, Wing area $S_W = 2.55$ ft², Reference area $S_{Ref} = 0.349$ ft², $A_W = 2.82$, $(c_{MAC})_W = 13.3$ in, Burnout $x_{CG} = 76.2$ in from tip, $\alpha < 6$ deg, turbulent boundary layer.

Using Simplified Prediction Methods:
 $(C_{N_\alpha})_B = 2$ per rad, $(x_{AC})_B / l_N = 0.63$,
 $(C_{N_\alpha})_T = (C_{N_\alpha})_W = 4 / [M^2 - 1]^{1/2}$, if $M > \{1 + [8 / (\pi A)]^2\}^{1/2}$, $(C_{N_\alpha})_T = (C_{N_\alpha})_W = \pi A / 2$, if $A < 3$ and $M < \{1 + [8 / (\pi A)]^2\}^{1/2}$, $(x_{AC})_B = 0.63 l_N$,

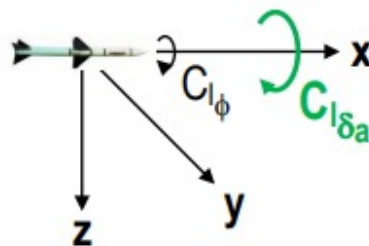
Example Rocket Baseline Tail ($S_T = 1.54$ ft²), $M = 2$:
 $(C_{N_\alpha})_T = (C_{N_\alpha})_W = 4 / [M^2 - 1]^{1/2} = 2.31$, $(x_{AC})_B / l = 0.084$, $(x_{AC})_W / l = 0.510$, $(x_{AC})_T / l = 0.955$
 $(x_{AC} - x_{CG}) / d = 1.93$
 From Chapter 7: $(x_{AC} - x_{CG}) / d = 0.88$
There is Typically Large Uncertainty in Conceptual Design Static Margin

Chapter 2: Aerodynamics

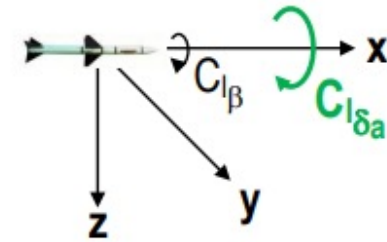
Stability & Control Requires High Flight Control Effectiveness



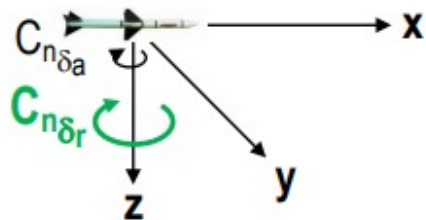
Small Roll from $\delta_r \Rightarrow |C_{l\delta_r} / C_{l\delta_a}| < 0.3$



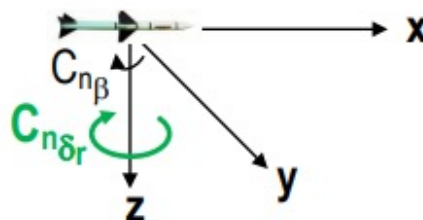
Small Roll from $\phi \Rightarrow |C_{l\phi} / C_{l\delta_a}| < 0.5$



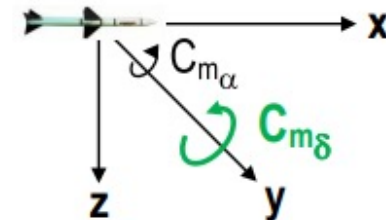
Small Roll from $\beta \Rightarrow |C_{l\beta} / C_{l\delta_a}| < 0.3$



Small Yaw from $\delta_a \Rightarrow |C_{n\delta_a} / C_{n\delta_r}| < 0.2$



High Yaw Control $\Rightarrow |C_{n\delta_r} > C_{n\beta}|$



High Pitch Control $\Rightarrow |C_{m\delta} > C_{m\alpha}|$

Chapter 2: Aerodynamics

Stability & Control Cross Coupling is a Concern for Lifting Bodies (S&C Cross Coupling Often $> 30\%$)



M2-F2 Lifting Body



X-24B Lifting Body



<https://www.youtube.com/watch?v=QtO5eO9GqtM>

<https://www.youtube.com/watch?v=50dDWT48b9M>



**Wednesday
11 October**

Today's Schedule:

- Call roll
- Winners' Prizes for last quiz
- Florida Trip Classes
- Symposium Attendance & Meals
- Reverse Engineering Methods
- Proverse Engineering of RAIDERS

Winners' Treasure!



	AE 721 Field Trip to Air Armament Symposium November 2023	Conflicting Classes	Not Going	Maybe Going	Going
1	Ativie,Joseph	?			x
2	Barland,Jack A	?			x
3	Bo Xu	?			x
4	Braaten,Niels C	?			x
5	Dillon,Peter	?			x
6	Dutta,Sap	?			x
7	Evelyn Horst	?			x
8	Foster,Dean C	?			x
9	Gerell Miller	?			x
10	Guzman,Jonathan Alan	?			x
11	Heide,Rhett Gile	?			x
12	Hunt,Wesley Afra	?			x
13	Jeremy Wegiel	?			x
14	Justin Clough	?			x
15	King,Kathryn M	?			x
16	Kuligowski,Payton M	?			x
17	Larsen,Isaac	?			x
18	Marshall,Jeb O	?			x
19	Mcmichael,Barrett	?			x
20	Olson,Kadin Lee	?			x
21	Platt,Charlie M	?			x
22	Poznanski,Joshua	?			x
23	Richardson,Jake	?			x
24	Schneider,Cade W	?			x
25	Shanya Dorsey	?			x
26	Svoboda,Benjamin C	?			x
27	Waggoner,Alex	?			x
28	Wall,James Edgar	?			x
29	Dargahi,Alex			x	
30	Deng,Keyu			x	
31	Dodge,Andrew			x	
32	Junnare,Nupoor			x	
33	Mistretta,Anthony J		x		
34	Olivia Caudillo		x		
35	Russell,Lucas S		x		
36	Shah,Dhairya			x	
37	Thorson,Johnathan A		x		



32 hr
2,122 miles

Eglin AFB Loop

- Friday 11/3 After Class Depart?*
- Saturday 11/4 En Route?*
- Sunday 11/5 En Route?*
- Monday 11/6 Setup & Secret Sessions*
- Tuesday 11/7 Symposium*
- Wednesday 11/8 Symposium*
- Thursday 11/9 USAF Armament Museum*
- Friday 11/10 Naval Air Museum, Pensacola*
- Saturday 11/11 Return*
- Sunday 11/12 Return*

Improved Weapon Design with RAIDER Powerplant Configurations



**Reverse Engineering of Baseline Missiles
& Proverse Engineering of RAIDER Missiles**

Improved Weapon Design with RAIDER Powerplant Configurations

1. Reverse Engineering

- 1.1 Get baseline missile data
- 1.2 Construct design Mission Profile
- 1.3 Assemble Payload-Range Diagram
- 1.4 Get Weight of Propellant
- 1.5 Approximate I_{sp} & TSFC
- 1.6 Estimate Time of Flight (TOF) with live engine
- 1.7 Update Mission Profile with derived values
- 1.8 Solve for mission L/D values
- 1.9 Solve for W_e/W_{launch}
- 1.10 Solve for Lift & Drag expressions with Mach
- 1.11 Solve for Mach and α at L/D Cruise
- 1.12 Solve for $C_{Lcruise}$, L/D_{cruise} and α_{cruise}
- 1.13 Solve for cruise mid-point air density
- 1.14 Find mid-cruise point altitude for standard atmosphere
- 1.15 Update Mission Profile to include mid-point cruise details



General Performance -- Reverse Engineering

Step 1 Get as much general information as possible

Air-to-Air Missile

AIM-120 Example:

(from public sources)

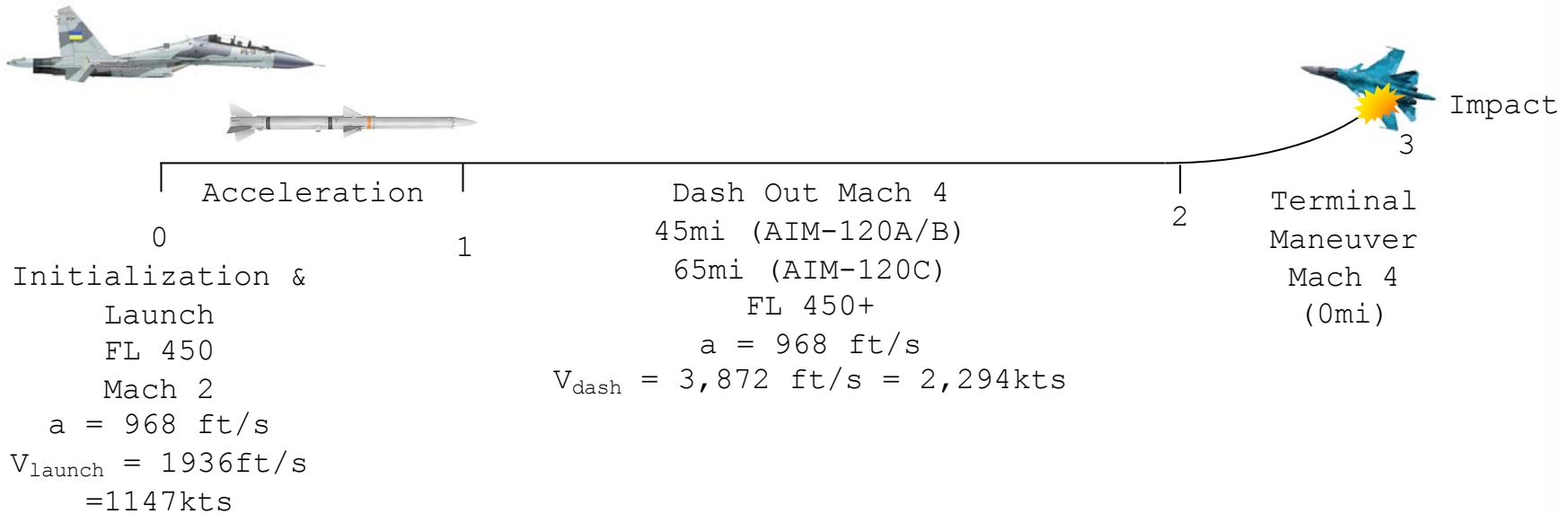
<https://www.designation-systems.net/dusrm/m-120.html>



	AIM-120A/B	AIM-120C-5
Length	3.66 m (12 ft)	
Wingspan	53.3 cm (21 in)	44.7 cm (17.6 in)
Finspan	63.5 cm (25 in)	44.7 cm (17.6 in)
Diameter	17.8 cm (7 in)	
Weight	157 kg (345 lb)	
Speed	Mach 4	
Range	50-70 km (30-45 miles)	> 105 km (65 miles)
Propulsion	Hercules/Aerojet solid-fueled rocket	
Warhead	23 kg (50 lb) WDU-33/B blast-fragmentation	18 kg (40 lb) WDU-41/B blast-fragmentation
Max. Thrust	3,700lbf	

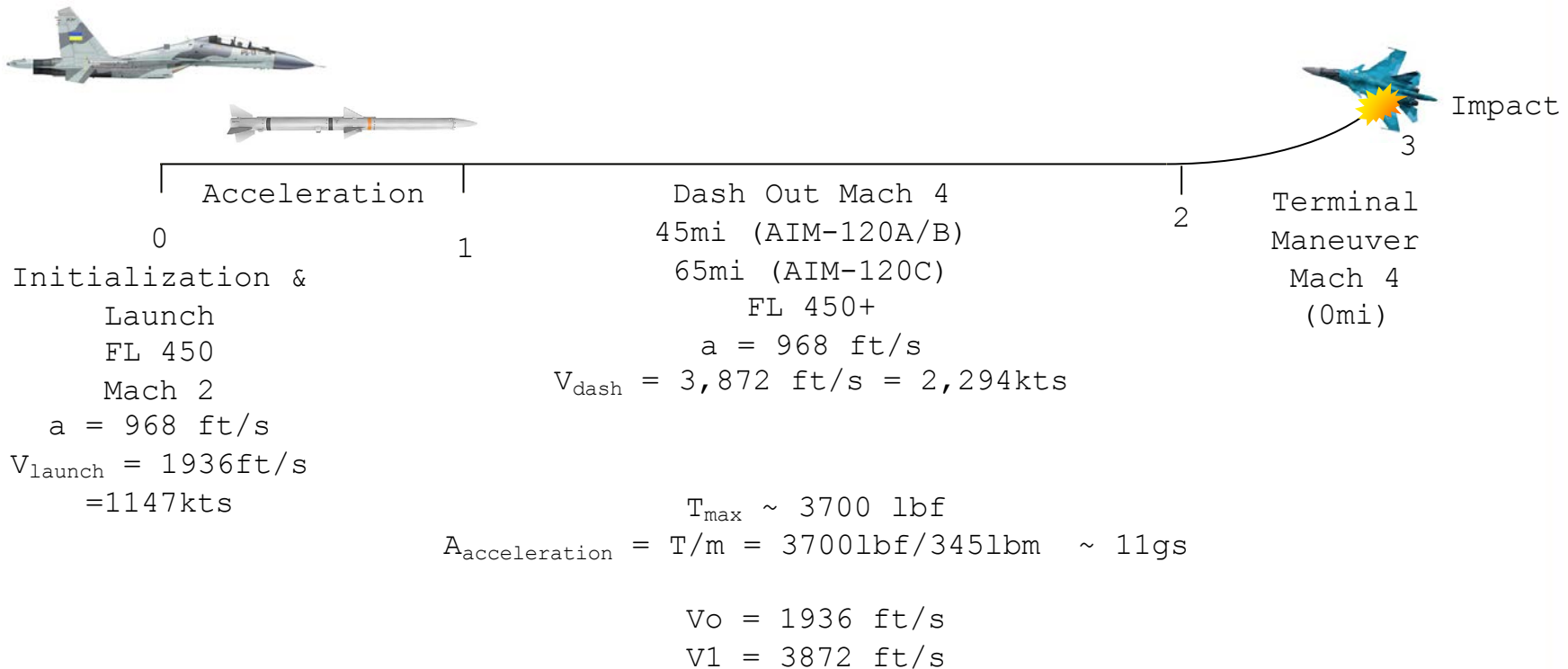
General Performance -- Reverse Engineering

Step 2 Construct Mission Profile



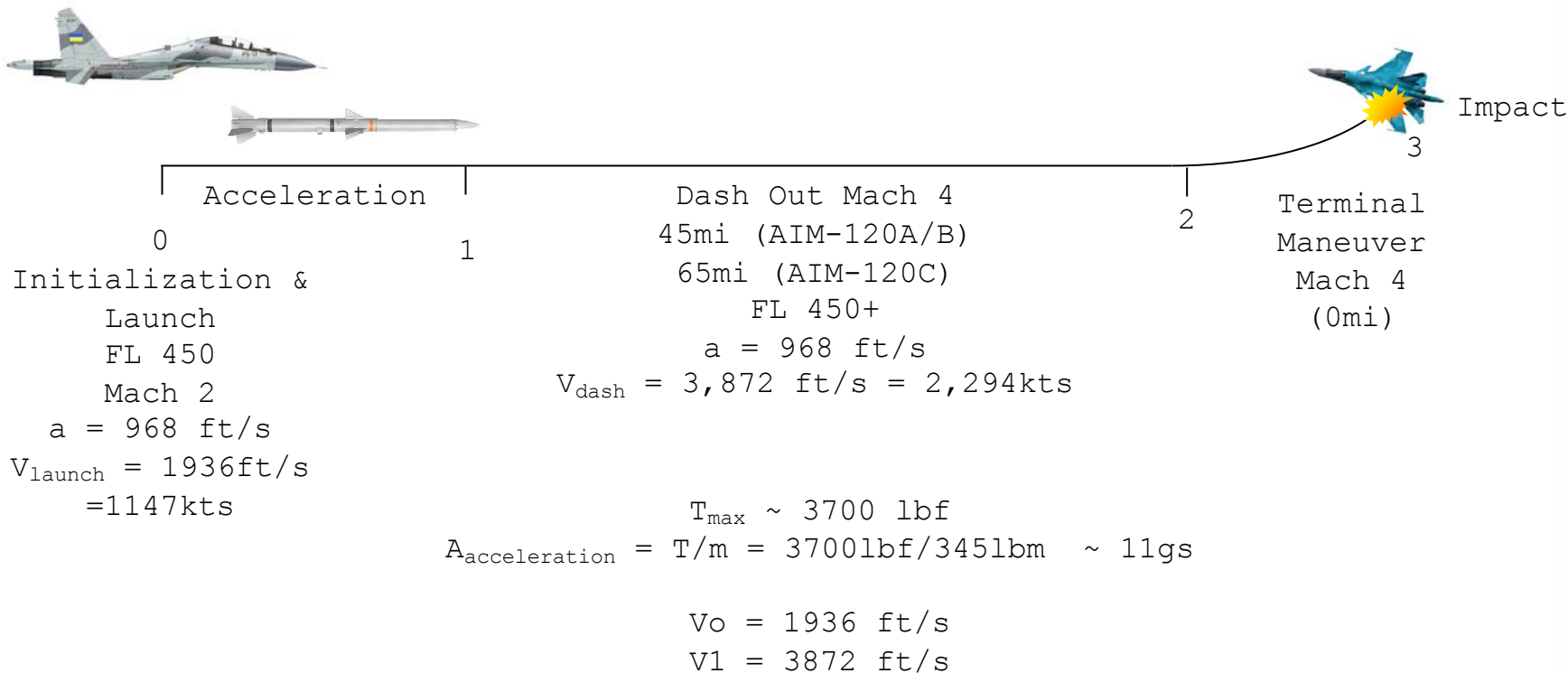
General Performance -- Reverse Engineering

Step 2 Construct Mission Profile



General Performance -- Reverse Engineering

Step 2 Construct Mission Profile



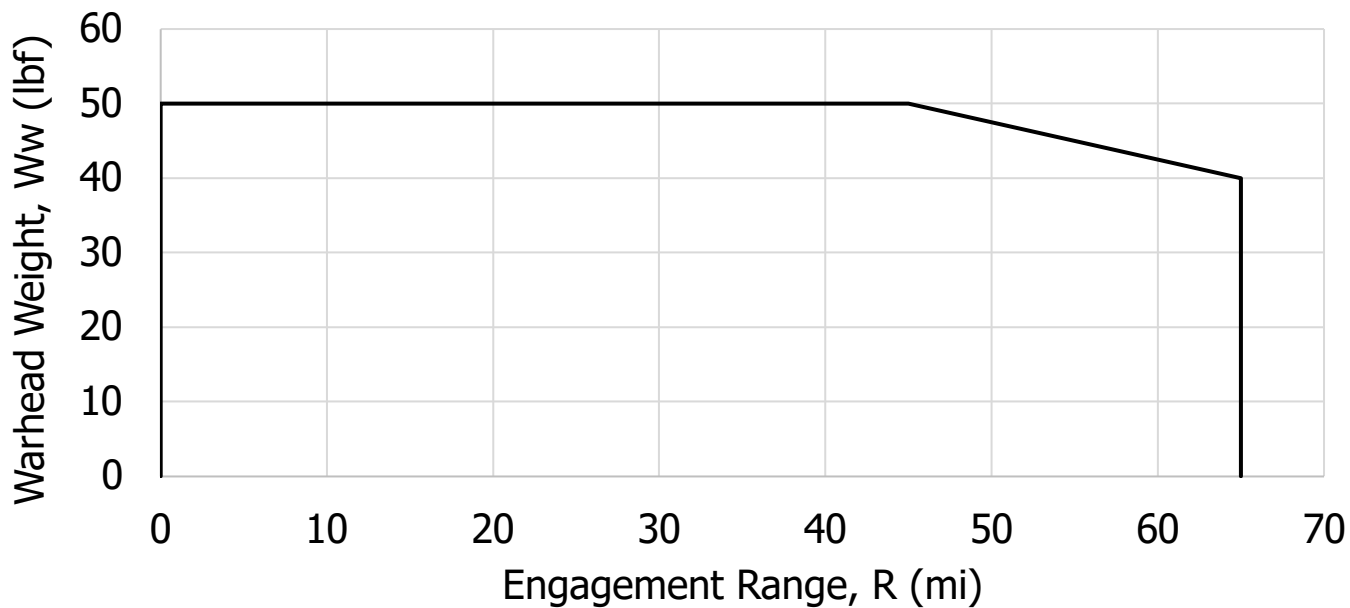
$$A_{\text{acceleration}} = \frac{dV}{dt} \therefore \Delta t \cong \frac{dV}{A_{\text{acceleration}}} = \frac{3872 - 1936 \text{ ft/s}}{11 \times 32.2 \text{ ft/s}^2} = 5.46 \text{ s}$$

General Performance -- Reverse Engineering

Step 3 Assemble Payload-Range Diagram

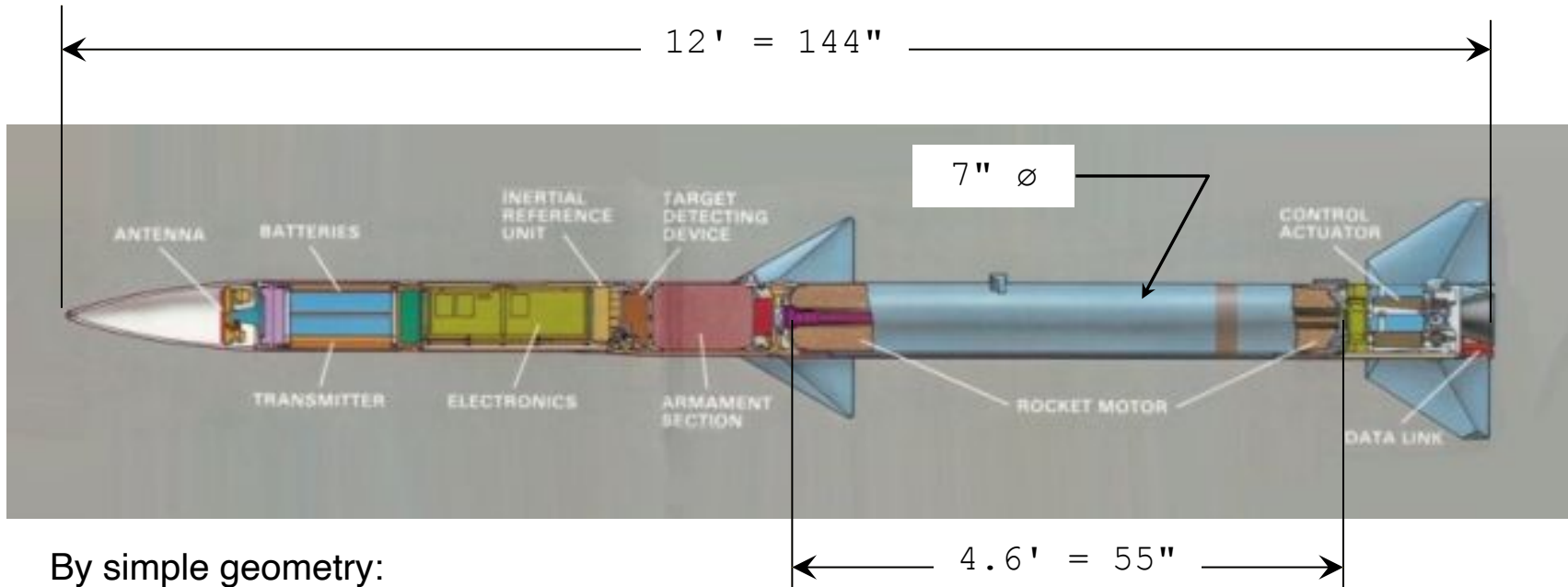


AIM-120 Payload-Range Diagram



General Performance -- Reverse Engineering

Step 4 Get Approximate Weight of Propellant



By simple geometry:

$$L_{\text{propellant}} \sim 55''$$

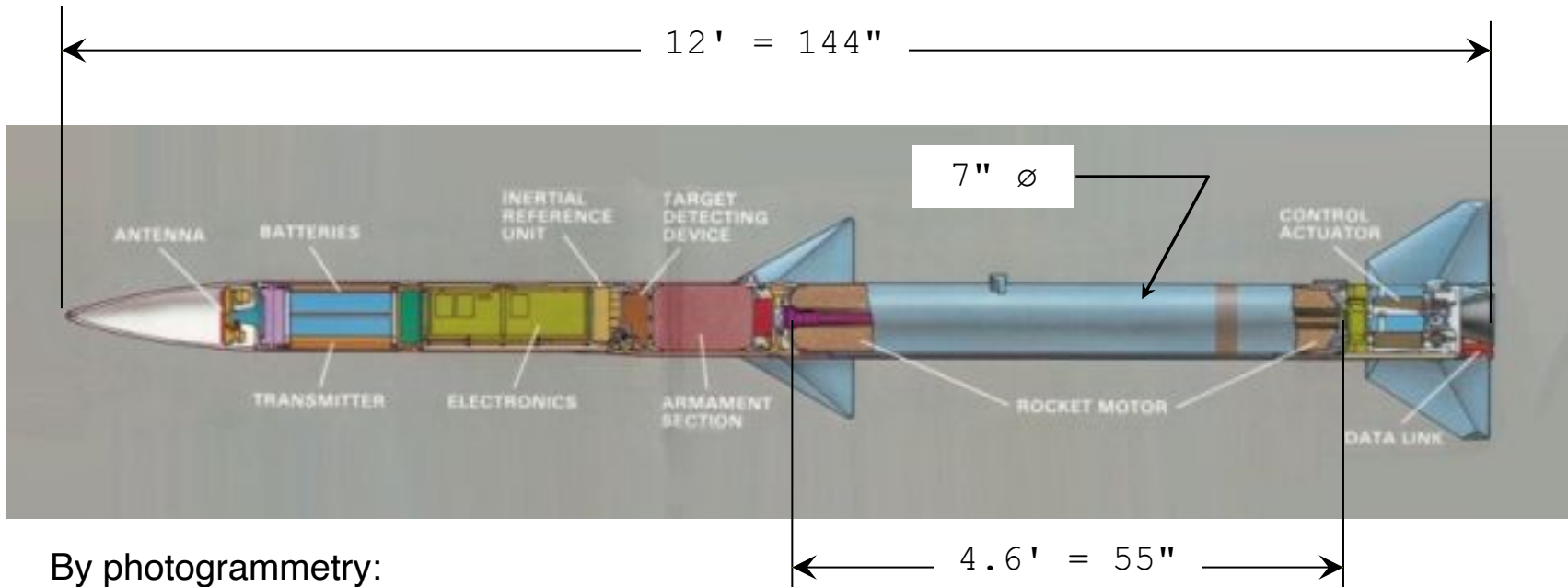
$$D_{\text{opropellant}} \sim 6.8''$$

$$D_{\text{ipropellant}} \sim 1.5''$$

$$Vol \cong \pi \left(\frac{D_o^2 - D_i^2}{4} \right) L_{\text{propellant}} = \pi \left(\frac{6.8in^2 - 1.5in^2}{4} \right) 55'' = 1900in^3$$

General Performance -- Reverse Engineering

Step 4 Get Approximate Weight of Propellant



By photogrammetry:

$$L_{\text{propellant}} \sim 55''$$

$$D_{\text{opropellant}} \sim 6.8''$$

$$D_{\text{ipropellant}} \sim 1.5''$$

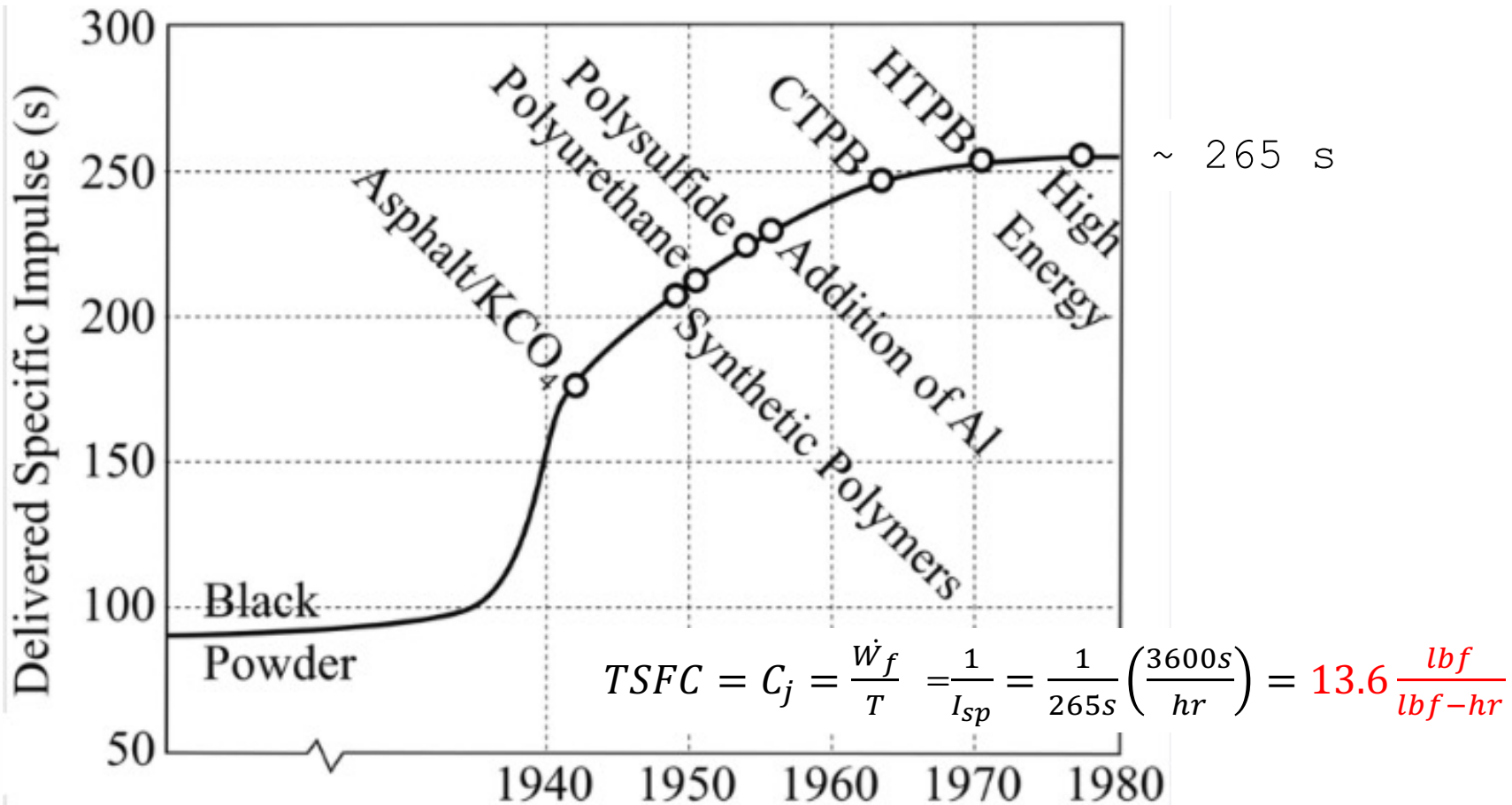
$$Vol \cong \pi \left(\frac{D_o^2 - D_i^2}{4} \right) L_{\text{propellant}} = \pi \left(\frac{6.8in^2 - 1.5in^2}{4} \right) 55'' = 1900in^3$$

$$W_{\text{propellantA/B}} \cong Vol * \rho = 0.058 \left(\frac{lb}{in^3} \right) 1900in^3 = 110lbf$$

$$W_{\text{propellantC}} \cong W_{\text{propellantA/B}} + 10lbf = 120lbf$$

General Performance -- Reverse Engineering

Step 5 Get Approximate Specific Impulse of Propellant & Convert



General Performance -- Reverse Engineering

Step 6 Estimate Time of Flight (TOF) with Live Engine @ Max. Thrust

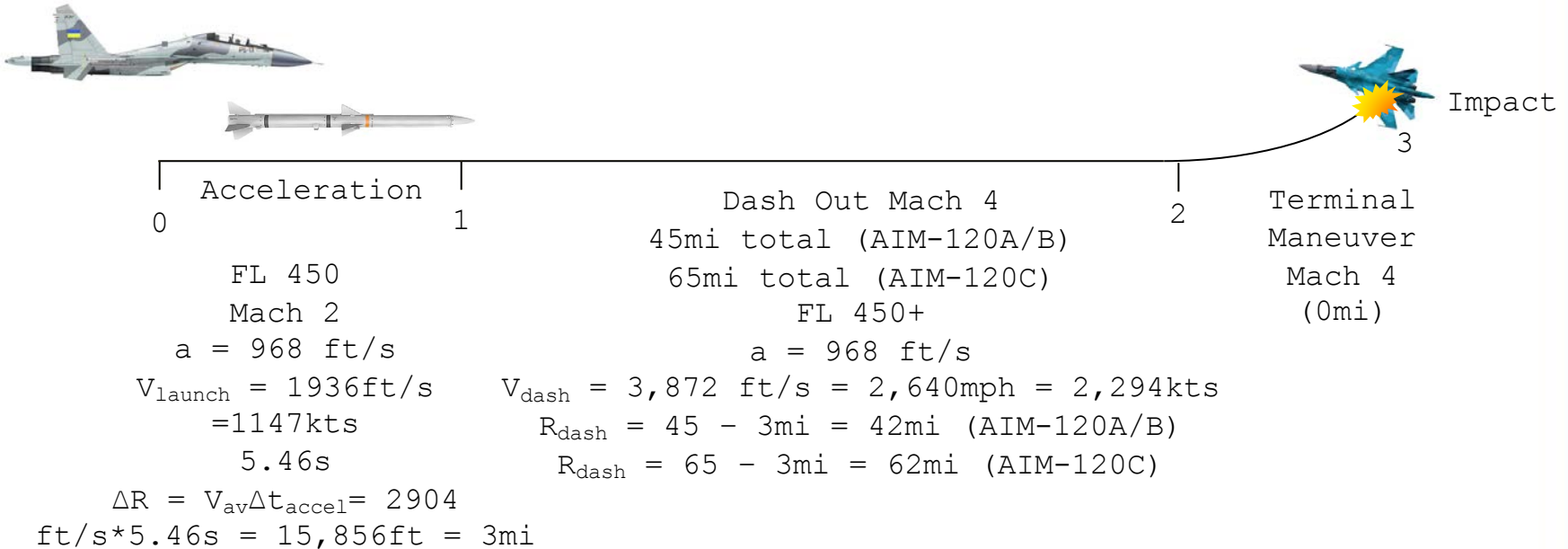
$$TSFC = C_j = \frac{\dot{W}_f}{T} = \frac{\Delta W_f}{T \Delta t} = 13.6 \frac{\text{lb}f}{\text{lb}f\text{-hr}}$$

$$\Delta t = \frac{\Delta W_f}{T 13.6 \frac{\text{lb}f}{\text{lb}f\text{-hr}}} = \frac{110 \text{lb}f}{3,700 \text{lb}f 13.6 \frac{\text{lb}f}{\text{lb}f\text{-hr}}} = 0.00219 \text{hr} \frac{3,600 \text{s}}{\text{hr}} = 7.9 \text{sec}$$

$$\dot{W}_f_{\text{max thrust}} = \frac{110 \text{lb}}{7.9 \text{s}} = 13.9 \frac{\text{lb}f}{\text{s}}$$

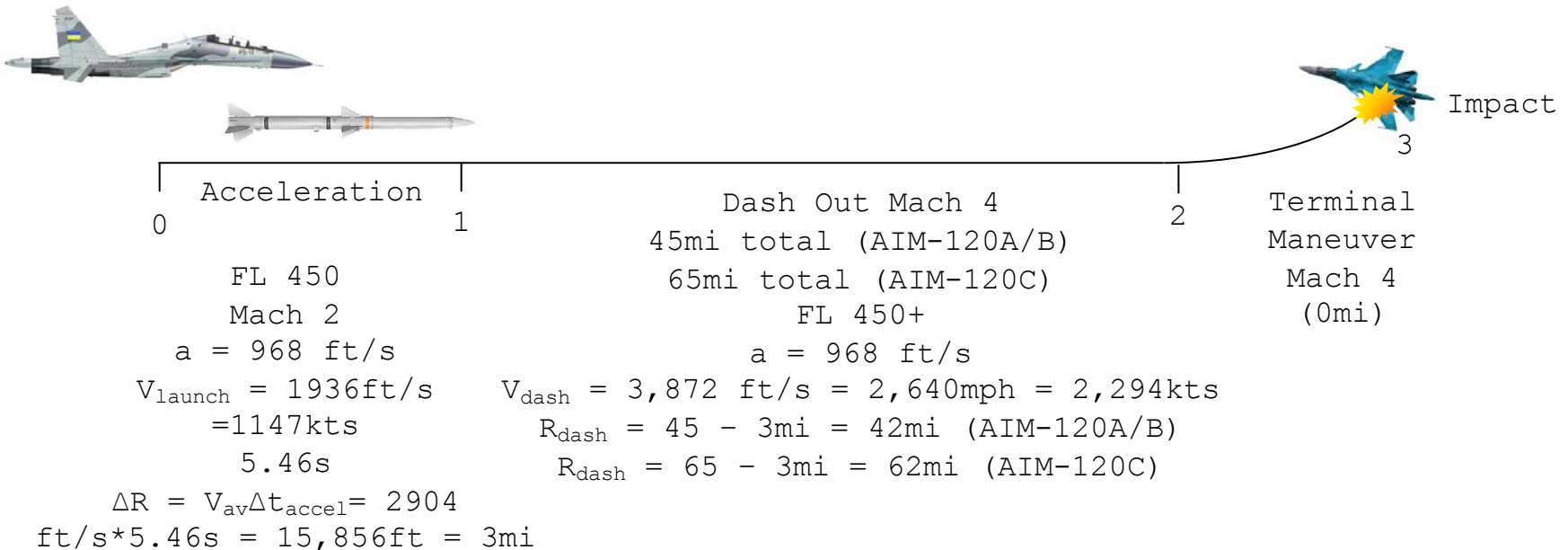
General Performance -- Reverse Engineering

Step 7 Update the Mission Profile with Derived Values



General Performance -- Reverse Engineering

Step 7 Update the Mission Profile with Derived Values



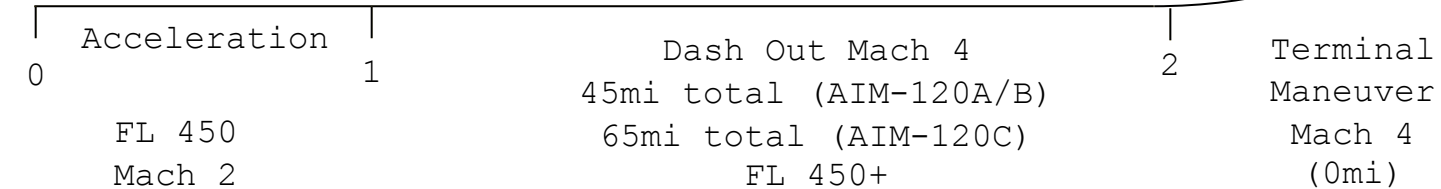
Solve for remaining flight times:

$$t_{\text{dashA/B}} = 42 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 57 \text{ s}$$

$$t_{\text{dashC}} = 62 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 85 \text{ s}$$

General Performance -- Reverse Engineering

Step 7 Update the Mission Profile with Derived Values



$$V_{\text{launch}} = 1936 \text{ ft/s} = 1147 \text{ kts}$$

$$5.46 \text{ s}$$

$$\Delta R = V_{\text{av}} \Delta t_{\text{accel}} = 2904$$

$$\text{ft/s} * 5.46 \text{ s} = 15,856 \text{ ft} = 3 \text{ mi}$$

$$V_{\text{dash}} = 3,872 \text{ ft/s} = 2,640 \text{ mph} = 2,294 \text{ kts}$$

$$R_{\text{dash}} = 45 - 3 \text{ mi} = 42 \text{ mi (AIM-120A/B)}$$

$$R_{\text{dash}} = 65 - 3 \text{ mi} = 62 \text{ mi (AIM-120C)}$$

Solve for remaining flight times:

$$t_{\text{dashA/B}} = 42 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 57 \text{ s}$$

$$t_{\text{dashC}} = 62 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 85 \text{ s}$$

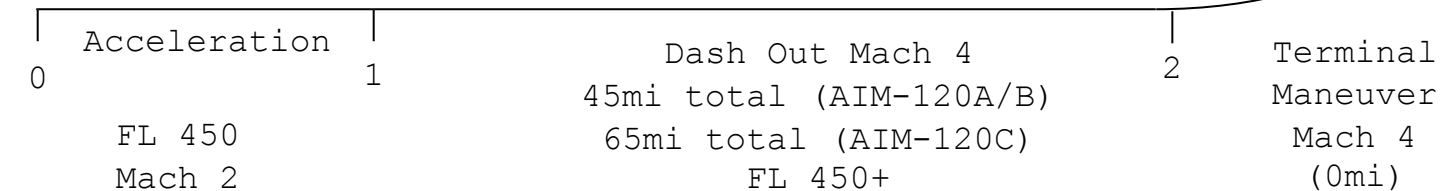
Solve for remaining fuel weight in each case:

$$W_{\text{fdashA/B}} = 110 \text{ lbf} - 5.46 \text{ s} * 13.9 \text{ lbf/s} = 34 \text{ lbf}$$

$$W_{\text{fdashC}} = 120 \text{ lbf} - 5.46 \text{ s} * 13.9 \text{ lbf/s} = 44 \text{ lbf}$$

General Performance -- Reverse Engineering

Step 7 Update the Mission Profile with Derived Values



$$V_{launch} = 1936 \text{ ft/s} = 1147 \text{ kts}$$

$$a = 968 \text{ ft/s}^2$$

$$t_{accel} = 5.46 \text{ s}$$

$$\Delta R = V_{av} \Delta t_{accel} = 2904 \text{ ft}$$

$$ft/s * 5.46s = 15,856 \text{ ft} = 3 \text{ mi}$$

$$V_{dash} = 3,872 \text{ ft/s} = 2,640 \text{ mph} = 2,294 \text{ kts}$$

$$R_{dash} = 45 - 3 \text{ mi} = 42 \text{ mi (AIM-120A/B)}$$

$$R_{dash} = 65 - 3 \text{ mi} = 62 \text{ mi (AIM-120C)}$$

Solve for remaining flight times:

$$t_{dashA/B} = 42 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 57 \text{ s}$$

$$t_{dashC} = 62 \text{ mi} * 5280 \text{ ft/mi} / 3872 \text{ ft/s} = 85 \text{ s}$$

Solve for remaining fuel weight in each case:

$$W_{fdashA/B} = 110 \text{ lbf} - 5.46 \text{ s} * 13.9 \text{ lbf/s} = 34 \text{ lbf}$$

$$W_{fdashC} = 120 \text{ lbf} - 5.46 \text{ s} * 13.9 \text{ lbf/s} = 44 \text{ lbf}$$

$$T_{dashA/B} = \frac{\dot{W}_{fdash}}{C_j} = I_{sp} \dot{W}_{fdash} = 265 \text{ s} \frac{34 \text{ lbf}}{57 \text{ s}} = 158 \text{ lbf}$$

$$T_{dashC} = \frac{\dot{W}_{fdash}}{C_j} = I_{sp} \dot{W}_{fdash} = 265 \text{ s} \frac{44 \text{ lbf}}{85 \text{ s}} = 137 \text{ lbf}$$

General Performance -- Reverse Engineering

Step 8 Solve for L/D's



Recall that for jets (which also goes for rockets & missiles): $R(nmi) = \left(\frac{V(kt/s)}{c_j(\text{lb}f/\text{lb}f\text{-hr})} \right) \left(\frac{L}{D} \right)_{L\Omega} \left(\frac{W_i}{W_{i+1}} \right)$
 But... Things are much simpler for air-to-air missiles...

Assume that induced drag ~ 0 , wave drag dominates

For acceleration leg: $T = D_{\text{aero}} + D_{D'Alembert's} \sim D_{D'Alembert's}$

So from dash segment: $L/D \sim W/D = W_{\text{dash}}/T_{\text{dash}}$

$$L/D_{A/B} \sim ((3451\text{b} - 34/21\text{bf})/158\text{bf}) = 2.08$$

$$L/D_C \sim ((3451\text{b} - 44/21\text{bf})/137\text{bf}) = 2.35$$

Contemplate the ways to get a 13% boost in L/D...

Friday
13 October

Today's Schedule:

- Call roll
- Reverse Engineering Methods
- Proverse Engineering of RAIDERS
- Report 6
- Quiz

General Performance -- Reverse Engineering Missiles

Step 9 Solve for W_e/W_{launch} :



$$W_e/W_{\text{launchA/B}} = (W_{\text{launch}} - W_{\text{warhead}} - W_{\text{propellant}})/W_{\text{launch}} = (345 - 50 - 110\text{lb})/345\text{lb} = 54\%$$

$$W_e/W_{\text{launchA/B}} = (W_{\text{launch}} - W_{\text{warhead}} - W_{\text{propellant}})/W_{\text{launch}} = (345 - 40 - 120\text{lb})/345\text{lb} = 54\%$$

General Performance -- Reverse Engineering Missiles

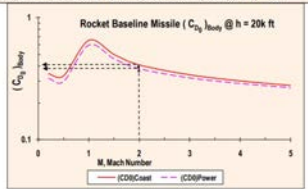
Step 10 Solve for Normal Force & Drag Expressions with Mach and α :

$$C_D(\alpha, M) = C_{Dobody}(\alpha, M) + C_{surface,friction}(\alpha, M) + C_{Dosurface,wave}(\alpha, M)$$



C_{Dobody} (Fig. 2.7)

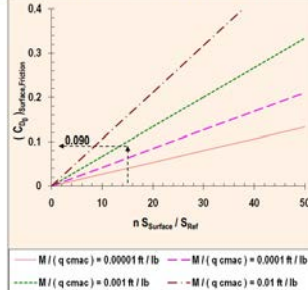
Jeger reference, turbulent boundary layer, q in psf, l in ft.
 $(C_{D0})_{Base, Coast} = 0.25 / M$, if $M > 1$ and $(C_{D0})_{Base, Coast} = 0.12 + 0.13 M^2$, if $M < 1$
 $(C_{D0})_{Base, Power} = (1 - A_s / S_{Ref}) (0.25 / M)$, if $M > 1$ and $(C_{D0})_{Base, Power} = (1 - A_s / S_{Ref}) (0.12 + 0.13 M^2)$
 $(C_{D0})_{Body, Wave} = (1.59 + 1.83 / M^2) \{ \tan^2 [0.5 (l_b / d)] \}^{0.8}$, for $M > 1$. Based on Bonney reference, to
 Nomenclature: $(C_{D0})_{Body, Wave}$ = body zero-lift wave drag coefficient, $(C_{D0})_{Base, Coast}$ = body base drag coefficient, $(C_{D0})_{Body, Friction}$ = friction drag coefficient, $(C_{D0})_{Body}$ = body zero-lift drag coefficient, l_b = nose length, d = body diameter, l = body length, A_s = area, S_{Ref} = reference area, q = dynamic pressure, $\tan^{-1} [0.5 (l_b / d)]$ in rad.



Example for Rocket Baseline M
 $(C_{D0})_{Body, Wave}$ $(C_{D0})_{Body, Friction}$
 $l_b / d = 2.4$, $A_s = 11.22 \text{ in}^2$, $S_{Ref} = 2$, $h = 20k \text{ ft}$, $q = 2725 \text{ psf}$, l / d
 Calculate:
 $(C_{D0})_{Body, Coast} = 0.053 (18) \{ (12) \}^{0.8} = 0.14$
 $(C_{D0})_{Base, Power} = 0.25 / 2 = 0.13$
 $(C_{D0})_{Body, Friction} = (1 - 0.223) (0.14 + 0.13 + 0.14) = 0.14 + 0.10 + 0.14 = 0.38$
 $(C_{D0})_{Body, Wave} = 0.14 + 0.10 + 0.38 = 0.62$

$C_{dosurface,skinfriction}$ (Fig. 2.29)

$$(C_{D0})_{Surface, Friction} = n_{Surface} \{ 0.0133 [M / (q c_{mac})]^{0.2} \} \{ 2 S_{Surface} / S_{Ref} \}$$

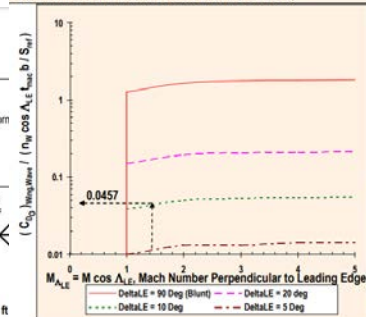


Nomenclature:
 C_{D0} = zero-lift drag coefficient
 $n_{Surface}$ = number of surface planforms (cruciform)
 q = dynamic pressure in psf
 c_{mac} = length of mean aero chord in ft
 M = Mach number
 $S_{Surface} / S_{Ref}$ = surface area / reference area
 Example for Rocket Baseline Missile Wings
 $(l_{tip} = 2)$, $c_{mac} = 1.108 \text{ ft}$, $S_{Ref} = 50.26 \text{ in}^2$, $S_W = 367 \text{ in}^2$
 Assume:
 $M = 2$, $h = 20k \text{ ft}$ ($q = 2725 \text{ psf}$) \Rightarrow
 $n S_{Surface} / S_{Ref} = 2 (367) / 50.26 = 14.60$
 $M / (q c_{mac}) = 2 / [2725 (1.108)] = 0.000662 \text{ ft}$
 Compute from equation:
 $(C_{D0})_{Surface, Friction} = 2 \{ (0.0133 / 2) [2 / (2725 (1.108))]^{0.2} \} \{ 2 (367) / 50.26 \} = 0.090$

Based on Jeger reference

$C_{dosurface,wave}$ (Fig. 2.30)

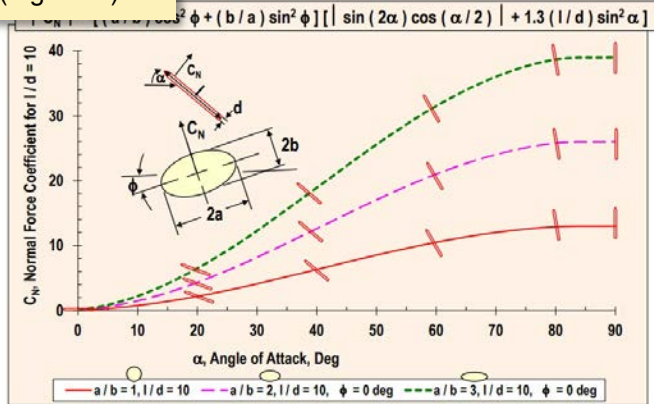
Equation based on modified Newtonian impact theory



Note:
 C_{D0} = zero-lift drag coefficient
 n_W = number of wings (cruciform = 2)
 δ_{LE} = leading edge section angle
 Λ_{LE} = leading edge sweep angle
 t_{mac} = max thickness of mac
 b = span
 S_{Ref} = reference area
 Example for Rocket Baseline Missile Wing:
 $\delta_{LE} = 10.01 \text{ deg}$, $\Lambda_{LE} = 45 \text{ deg}$, $t_{mac} = 0.585 \text{ in}$, $b = 32.2 \text{ in}$,
 $S_{Ref} = 50.26 \text{ in}^2$, $M = 2 \Rightarrow M_{ALE} = 2 \cos 45 \text{ deg} = 1.41$
 $(C_{D0})_{Wing, Wave} / (n_W \cos \Lambda_{LE} t_{mac} b / S_{Ref}) = 0.0457$
 $(C_{D0})_{Wing, Wave} = 0.0457 (2) (0.707) (0.585) (32.2) / 50.26 = 0.024$
 From previous figure, $(C_{D0})_{Wing, Friction} = 0.090$
 $(C_{D0})_{Wing} = 0.024 + 0.090 = 0.11$
 Note: Most of rocket baseline missile wing drag is skin friction drag.

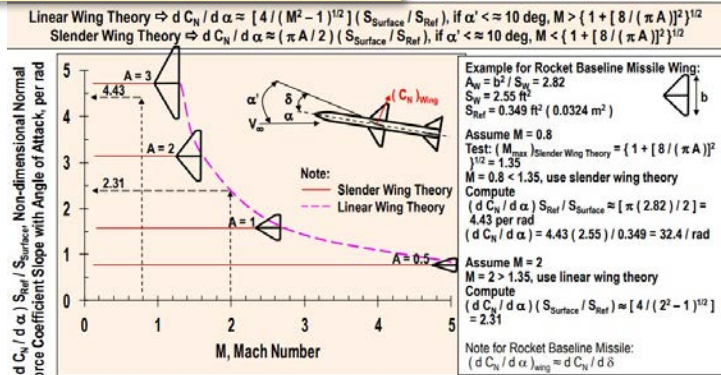
$$C_N(\alpha, M) = C_{Nbody}(\alpha, M) + C_{NSurface}(\alpha, M)$$

C_{Nbody} (Fig. 2.12)



Note: Based on slender body theory (Pitts, et al) and cross flow theory (Jorgensen) references. Valid for $l/d > 5$, $d = 2 (a/b)^{1/2}$

$C_{N\alpha canard, wing, tail}$ (Fig. 2.25)



Note: Linear wing theory and slender wing theory equations from USAF Stability and Control DATCOM
 Note: Slender wing theory good accuracy limited to $A \approx 2$ for small effects of compressibility, wing sweep, and taper ratio
 Nomenclature: A = Aspect ratio, $S_{Surface}$ = Surface planform area, S_{Ref} = Reference area, α = Angle of attack

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General Performance -- Reverse Engineering Missiles

Step 10 Solve for C_L & C_A with Mach and α :



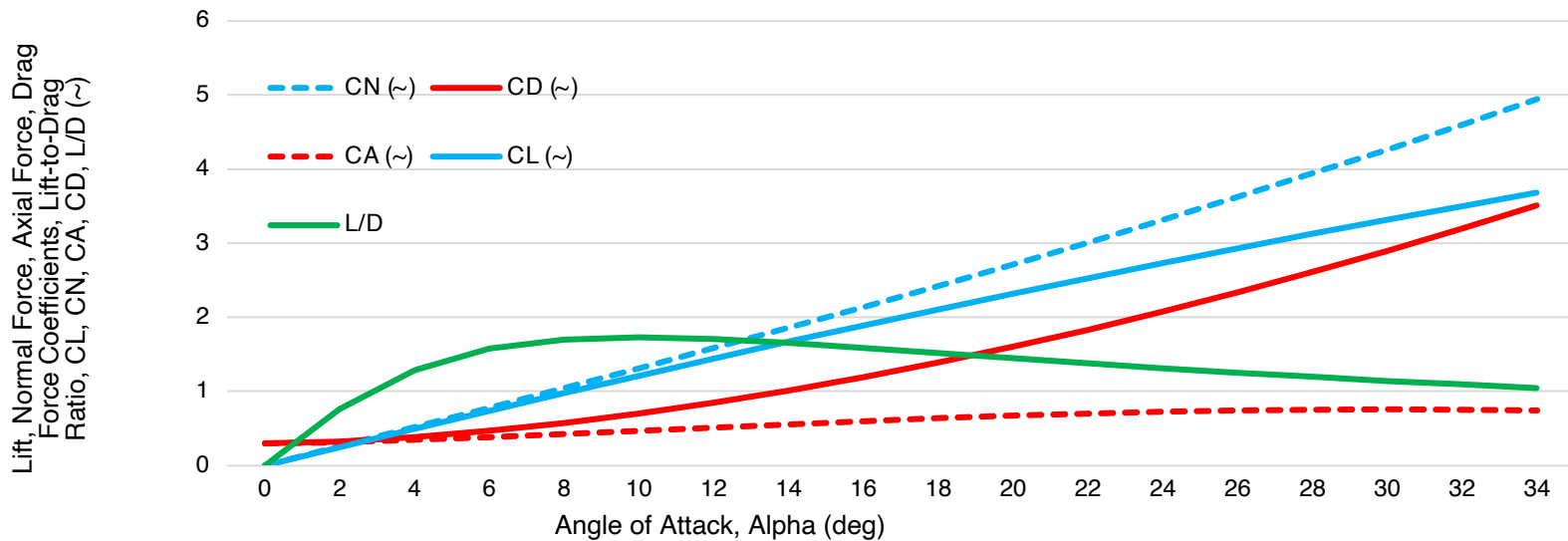
Recall: $C_L(\alpha, M) = C_N(\alpha, M)\cos\alpha - C_A(\alpha, M)\sin\alpha$

$$C_D(\alpha, M) = C_N(\alpha, M)\sin\alpha + C_A(\alpha, M)\cos\alpha$$

Rearranging:
$$C_A(\alpha, M) = \frac{C_D(\alpha, M) - C_N(\alpha, M)\sin\alpha}{\cos\alpha}$$

Substituting:
$$C_L(\alpha, M) = C_N(\alpha, M)\cos\alpha - \frac{C_D(\alpha, M) - C_N(\alpha, M)\sin\alpha}{\cos\alpha}\sin\alpha$$

Plot C_N , C_L , C_A , C_D & L/D for each relevant Mach number



General Performance -- Reverse Engineering Missiles



Step 11 Solve for Mach and α at L/D cruise (from Step 8)

- i. If Cruise Mach is known: Sweep through α to get α_{cruise}
- ii. If Cruise Mach is not known: Sweep through α and M_{cruise} to get α_{cruise} at highest Mach

Step 12 Solve for $C_{L\text{cruise}}$ at M_{cruise} , L/D_{cruise} and α_{cruise}

Step 13 Assuming mid-cruise point, solve for cruise air density

Assuming a
50% fuel load:

$$\rho_{\text{cruise}} \sim \frac{2(W_{TO} - 0.5W_F)}{V^2 C_{L\text{cruise}} S_{\text{ref}}}$$

Step 14 Find mid-cruise point altitude from standard atmospheric data

Step 15 Update mission profile to account for mid-point cruise altitude

General Performance -- Reverse Engineering Ballistics

Steps 1 – 5 Get all Engineering-Level Data as done for missiles

Step 6 Get TOF, (t) and ranges, R, apogee, h for baseline missile system

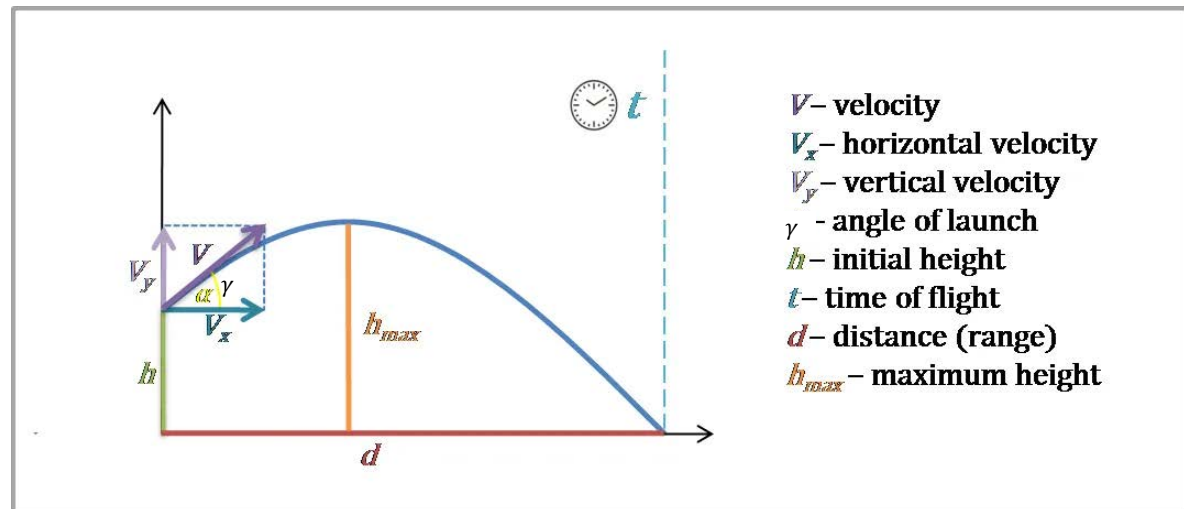
Step 7 Consider a dragless launch with unknown muzzle velocity, V_m

Horizontal Velocity:

$$V_x = V_m \cos \gamma$$

Vertical Velocity:

$$V_y = V_m \sin \gamma - gt$$



Max. Height:

$$h_{max} = h + \frac{V_{y0}^2}{2g}$$

Time of Flight:

$$t = \frac{1}{g} \left[V_{ym} + \sqrt{V_{ym}^2 + 2gh} \right]$$

Range:

$$R = \frac{V_x}{g} \left[V_{ym} + \sqrt{V_{ym}^2 + 2gh} \right]$$

General Performance -- Reverse Engineering Ballistics

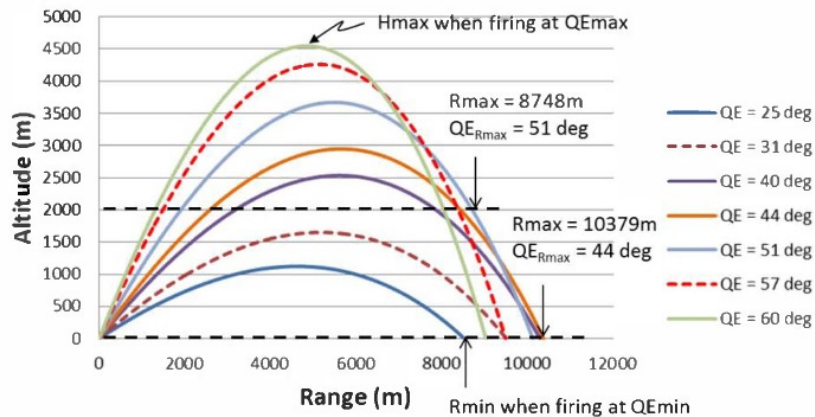
Step 8 Gather range-altitude info. for baseline

Knowns: R, t(sometimes), h(sometimes)

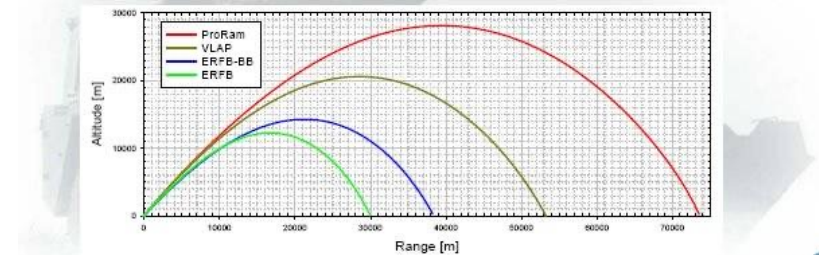
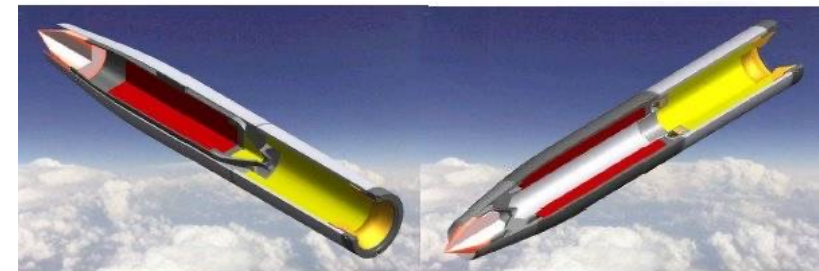
Unknowns: γ , V_m , t(sometimes), h(sometimes)

GMLRS:

Range vs Altitude



Boeing/Nammo

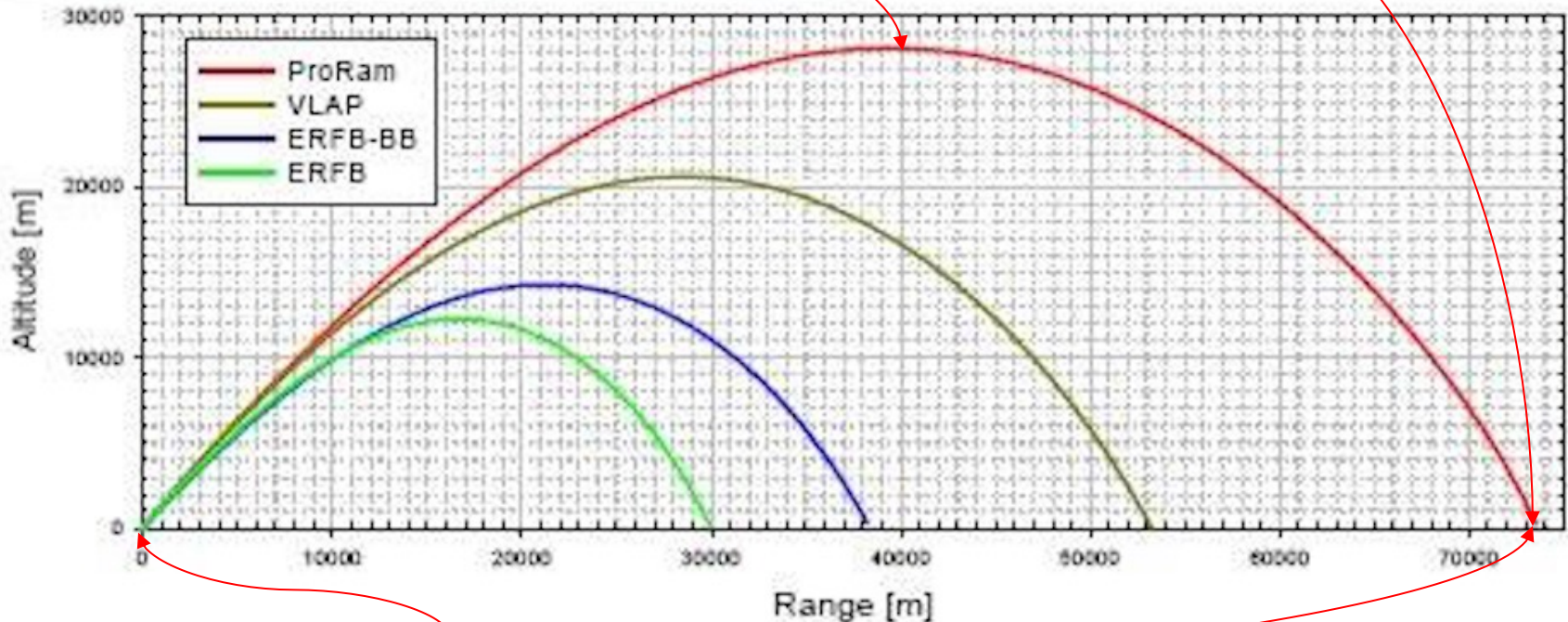


General Performance -- Reverse Engineering Ballistics

Step 8 Gather range-altitude info. For baseline

Knowns: $h_{\max} = 28\text{km}$

$R = 73.5\text{km}$



Knowns: $h = 0$

General Performance -- Reverse Engineering Ballistics

Step 9 If h_{\max} known, solve for V_{ym} :

$$V_{ym} = \sqrt{2g(h_{\max} - h)}$$

Step 10 Solve for V_{xm} & V_m :

$$V_{xm} = \frac{Rg}{V_{ym} + \sqrt{V_{ym}^2 + 2gh}}$$

$$V_m = \sqrt{V_{xm}^2 + V_{ym}^2}$$

Step 11 Solve for Barrel Elevation Angle, γ :

$$\gamma = \text{atan}\left(\frac{V_{ym}}{V_{xm}}\right)$$

Step 12 Estimate Total Potential Energy at Apogee: $PE = mgh_{\max}$

Step 13 Estimate Mid-Terminal Flight Speed $V_{\text{midterm}} \sim \sqrt{gh_{\max}}$

General Performance – Proverse Engineering



Step 1 Get All Performance and Geometric Data for Baseline Weapon

-Easy, just look at previous info. & tabulate

Step 2 Establish Geometric and/or Performance Goal(s)

2.1 If improved performance in the same form factor is asked:

Determine the desired improved performance vector (range, PL, maneuverability, etc. .)

-GMLRS rounds, optimize range

-NAMMO/Boeing rounds, optimize range

2.2 If better packing volume/lower weight is asked:

Update all aerodynamic and propulsion with new technologies & get new L/Dmax, new TSFC or Isp, new Wf, Wpl etc.

-AIM-120 & AIM-9 minimize total missile volume, shrinking symmetrically in all directions, save the warhead. Preserve warhead volume.

General Performance – Proverse Engineering Missiles



Step 3 Solve for New Size

- 3.1 New performance in same form factor is easy: solve with new, updated L/D's and TSFCs
 - 3.2 Smaller size takes a bit more work as it's iterative:
 - 3.2.1 Assume a smaller size by as much as 50%, then solve for performance
 - 3.2.2 If performance doesn't measure up, solve again with 75%
 - 3.2.3 If it's too much performance, reduce to 62.5%, if it's not enough, go to 87.5%
- etc. etc. till closure

General Performance – Proverse Engineering GMLRS & Nammo/Boeing



Step 3 Solve for New Range

3.1 Assume mid-terminal flight speed is average for the flight, estimate time of flight using baseline munition flight (plus a little bit more):

$$t_{est} \sim (1.?)t = \frac{1. ?}{g} \left[V_{ym} + \sqrt{V_{ym}^2 + 2gh} \right]$$

3.2 Determine the mass of the fuel on board and I_{sp} (1300s), TSFC(2.77lbf/(lbf-hr)) for ramjets

3.3 Given test and TSFC, estimate mid-terminal thrust:

$$T_{midterm} \sim \frac{W_f}{TSFC t_{est}}$$

3.4 Estimate Additional Power:

$$P_{add} \sim V_{midterm} T_{midterm}$$

3.5 Estimate Additional Energy added to the total flight:

$$E_{add} \sim t_{est} P_{add}$$

3.6 Estimate Ratio, ER of the new projectile energy to baseline projectile energy:

$$ER = \frac{mgh_{max} + t_{est} P_{add}}{mgh_{max}}$$

3.7 Estimate the new range: $R_{new} \sim R_0 ER$

Physical Model Preparation: Bill of Materials (BOM)

Part No.	Part Name & Mfg no.	Material	Qty. Rq'd	Cost Ea.	Source/Supplier (URL)	Component Weight (lb)	Weight Fraction (%)
1	Main Gear Tires – 30 x 6.5 SBR	n/a	2 ea.	\$476	Goodyear	87	2.2
2	Nose Gear Tire – 18 x 4 SBR	n/a	1 ea.	\$320	Goodyear	23	0.58
3	Main gear oleo strut	stainless steel 15PH	2 ea.	\$19k	n/a	234	5.85
4	Nose gear oleo strut	stainless steel 15PH	1 ea.	\$2.6k	n/a	112	2.8
5	Main gear retraction actuator	n/a	2 ea.	\$3.9k	Textron Actuator Division	27	0.68
6	Aileron sections 1, 2, 3	Kevlar	2 ea.	\$8.7k	GKN Composites Inc.	3.2	0.08
7	Elevator sections 1, 2	Kevlar	1 ea.	\$3.3k	GKN Composites Inc.	4.8	0.12
8	Rudder sections 1, 2, 3	Kevlar	1 ea.	\$5.9k	GKN Composites Inc.	3.7	0.09
9	FJ44-4 Powerplants	n/a	2 ea.	\$6.9M	Williams International	460	11.5
10	Mk17 Ejection Seat	n/a	1 ea.	\$220k	Martin Baker	83	2.1
11	Upper wing skin	APC-2 PEEK/graphite	1 ea.	\$390k	GKN Composites, Inc.	113	2.8
12	Lower wing skin	APC-2 PEEK/graphite	1 ea.	\$280k	GKN Composites, Inc.	108	2.7
...							
n							

14. Reverse Engineering of Baseline System

Following the reverse-engineering class notes, complete the following steps, presenting all important values, equations and figures:

14.1 Assignment for RAIDER Teams

- 14.1.1 Get baseline missile data
- 14.1.2 Construct design Mission Profile
- 14.1.3 Assemble Payload-Range Diagram
- 14.1.4 Get Weight of Propellant
- 14.1.5 Approximate I_{sp} & TSFC
- 14.1.6 Estimate Time of Flight (TOF) with live engine
- 14.1.7 Update Mission Profile with derived values
- 14.1.8 Solve for mission L/D values
- 14.1.9 Solve for W_c/W_{launch}
- 14.1.10 Solve for Lift & Drag expressions with Mach
- 14.1.11 Solve for Mach and a at L/D Cruise
- 14.1.12 Solve for $C_{L,cruise}$, L/D_{cruise} and a_{cruise}
- 14.1.13 Solve for cruise mid-point air density
- 14.1.14 Find mid-cruise point altitude for standard atmosphere
- 14.1.15 Update Mission Profile to include mid-point cruise details

14.2 Assignment for BASS Round Team

- 14.2.1 Acquire and measure three different BASS prototypes: 0.410, 20mm & 30mm
- 14.2.2 Generate BASS CAD Figures of the three different BASS prototypes and present isometric, shaded figures of the entire assembled BASS rounds including i.) assembled full cartridges, ii.) BASS exit from the cartridges in the barrel, iii.) $\frac{1}{2}$ separation following muzzle exit, iv.) full separation of flechette and sabot with backwards sabot in free-flight, and vi.) full separation with forward-flying, stable sabot in flight.
- 14.2.3 Generate assembly drawings including front, top and side of all three BASS prototypes and present them in the report.
- 14.2.4 Rework Chapter 12 to include a full-cartridge length BASS tail
- 12.2.5 Rework Chapter 13 to determine the length of the BASS tail for neutral stability, but going all the way to Mach 10.

15. Proverse Engineering Advanced System

Following the proverse engineering class notes, complete the following steps, presenting all important values, equations and figures:

15.1. Assignment for RAIDER Teams

15.1.1 Tabulate all known aerodynamic & inertial info. for baseline weapon

15.1.2 Note changes in Sref, L/D and TSFC that will come from the RAIDER configuration

15.1.3 Optimize designs in different ways depending on chosen system:

15.1.3.1 RAIDER AIM-120 AMRAAM Replacement

Match AMRAAM seeker, warhead & range, design tube-launched variant

Work to minimize size

15.1.3.2 RAIDER AIM-9 Sidewinder Replacement

Match AIM-9 seeker, warhead & range, design tube-launched variant

Work to minimize size

15.1.3.3 RAIDER Long-Range GMLRS Replacement

Match GMLRS seeker & warhead, design tube-launched variant

Work to maximize range.

15.1.3.4 RAIDER 155mm Boeing/Nammo Ramjet Artillery Shell Replacement

Match Boeing/Nammo 155mm munition GNC package & warhead

Work to maximize range

15.1.3.5 RAIDER 105mm Boeing/Nammo Ramjet Artillery Shell Replacement

Match Boeing/Nammo 105mm munition GNC package & warhead

Work to maximize range

15.2. Assignment for BASS Team:

15.2.1 Enter the 0.410, 20mm and 30mm BASS flechette-sabot combinations into PATRAN/Nastran, oriented nose up with a constant pressure load on the base of the sabot.

15.2.2 Increase the density of the flechettes to 10,000x the density of tungsten and apply a suitable pressure on the surface of the sabot to balance the force. Plot the Von Mises stresses in the sabot.

16. Model CAD and Physical Model Preparation

16.1. Assignment for RAIDER Teams

16.1.1 Generate CAD of New RAIDER Configuration at the Full Scale

Make a CAD model of the new RAIDER configuration observing standard sizes of cardboard tube stock that is available along with other components.

16.1.2 Generate of Bill of Materials (BOM) for the Model

Generate a BOM for the RAIDER model as shown in class including all components named, numbered and priced.

16.1.3 Components to be Ordered

Generate a list of components to be ordered, based on the BOM along with all appropriate references.

16.1.4 CAD Component STL Generation for 3D Printing

Generate .stl files of all components that will be needed for 3-d printing

16.1.5 Assembly Methods and Markings

Discuss the methods of assembly of all the components including a discussion of resins, foams, tapes and other fasteners. Include a figure of a preferred color scheme of the finished model along with markings indicating an inert weapon and proper designations.

16.2. Assignment for BASS Team

16.2.1 Join Dr. Barrett in the lab to begin 0.410 tool preparation, 20mm and 30mm BASS round fabrication.

16.2.2 Fabricate at least one 0.410, 20mm and 30mm BASS flechette and sabot prototype

16.2.3 Document said fabrication and present pictures of fabrication along with fabrication steps.